

# Classical Signal Theory

## Lesson 1

# Continuous Signals

- A continuous-time signal is a complex function of a real variable that has, as a codomain, the set of complex numbers.

$$s(t), t \in \mathbb{R}$$

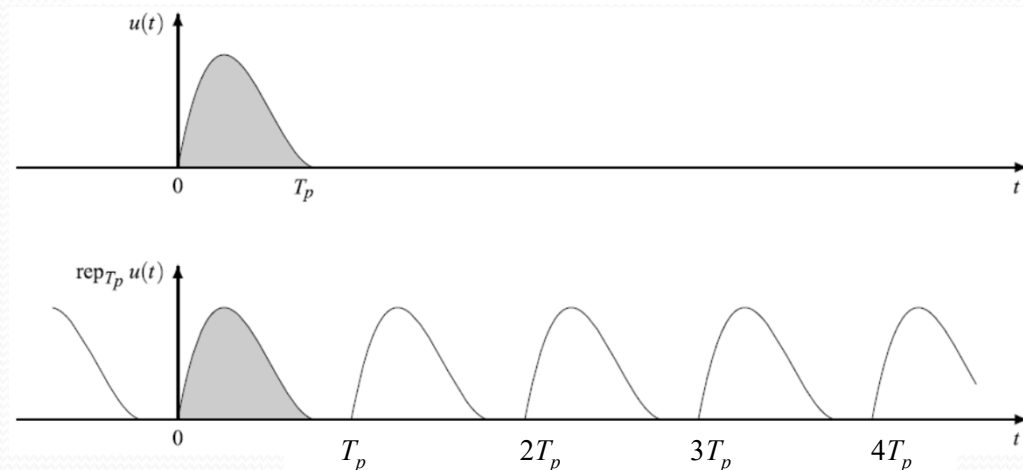
- Real signals:

$$s(t) = s^*(t)$$

# Periodic Signals

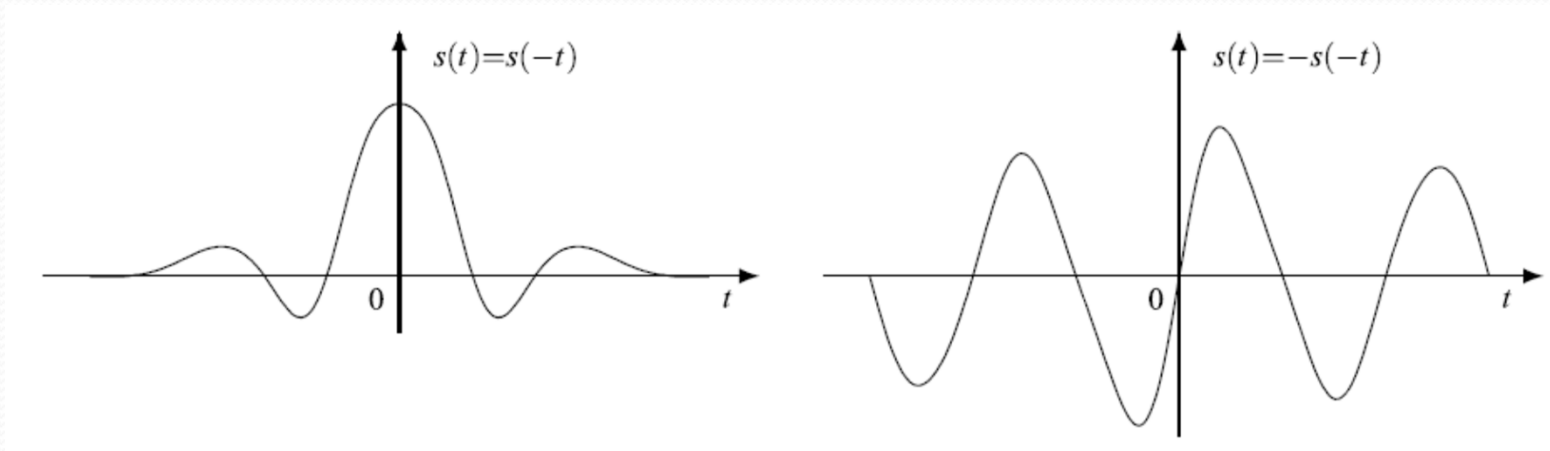
- Periodic signals:  $s(t + T_p) = s(t)$ ,  
where the condition is satisfied for  $T_p$  and for  $kT_p$   
where  $k$  is an integer.
- Periodic repetition formulation:

$$s(t) = \sum_{n=-\infty}^{+\infty} u(t - nT_p) \triangleq \text{rep}_{T_p} u(t),$$



# Continuous Signals

- A signal is *even* if:  $s(-t) = s(t)$ ,
- A signal is *odd* if:  $s(-t) = -s(t)$



- An arbitrary signal can be always decomposed into the sum of an *even* component  $s_e(t)$  and an *odd* component  $s_o(t)$

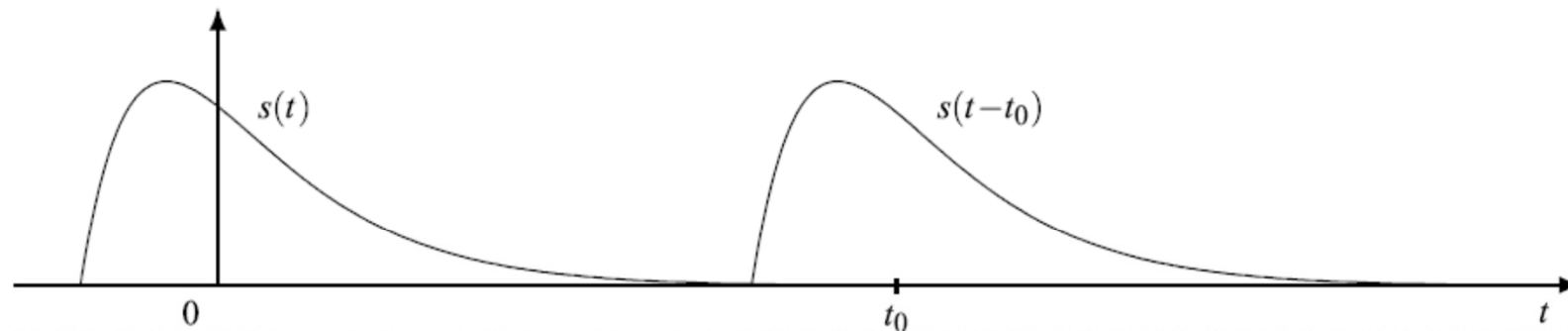
$$s(t) = s_e(t) + s_o(t),$$

$$s_e(t) = \frac{1}{2}[s(t) + s(-t)], \quad s_o(t) = \frac{1}{2}[s(t) - s(-t)].$$



# Continuous Signals

- Causal signal:  $s(t) = 0$  for  $t < 0$ .
- Time shift:  $s_{t_0}(t) = s(t - t_0)$



- Area:  $\text{area}(s) = \int_{-\infty}^{+\infty} s(t) dt.$

- Mean value:  $m_s = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T s(t) dt$

# Continuous Signals

- Energy:  $E_s = \int_{-\infty}^{+\infty} |s(t)|^2 dt,$

- Specific power:  $P_s = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T |s(t)|^2 dt.$

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# Definitions over a period

- Mean value over a period:

$$m_s(T_p) = \frac{1}{T_p} \int_{t_0}^{t_0+T_p} s(t) dt.$$

- Energy over a period:

$$E_s(T_p) = \int_{t_0}^{t_0+T_p} |s(t)|^2 dt.$$

- Power over a period:

$$P_s(T_p) = \frac{1}{T_p} E_s(T_p) = \frac{1}{T_p} \int_{t_0}^{t_0+T_p} |s(t)|^2 dt.$$



# Example of a signal

- A sinusoidal signal:

$$s(t) = A_0 \cos(\omega_0 t + \phi_0) = A_0 \cos(2\pi f_0 t + \phi_0) = A_0 \cos\left(2\pi \frac{t}{T_0} + \phi_0\right)$$

- It can be written as:  $s(t) = A_0 \cos \phi_0 \cos \omega_0 t - A_0 \sin \phi_0 \sin \omega_0 t$ ,
- Using Euler's formulas:

$$\cos x = \frac{e^{jx} + e^{-jx}}{2}, \quad \sin x = \frac{e^{jx} - e^{-jx}}{2j}$$

- It becomes:

$$s(t) = A_0 \cos(\omega_0 t + \phi_0) = \frac{1}{2} A_0 e^{j(\omega_0 t + \phi_0)} + \frac{1}{2} A_0 e^{-j(\omega_0 t + \phi_0)}$$

- it can be written as the real part of an exponential signal:

$$s(t) = \Re \{ A e^{j\omega_0 t} \}, \quad A = A_0 e^{j\phi_0}$$



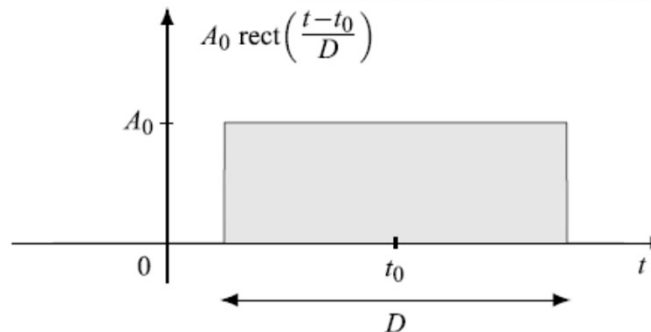
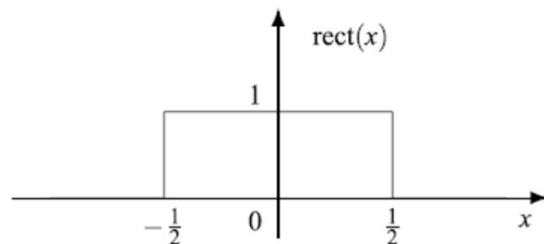
# Some useful signals

- The step signal:  $s(t) = A_0 1(t - t_0)$ ,
- Where the unit step function is:

$$1(x) = \begin{cases} 0, & \text{for } x < 0, \\ 1, & \text{for } x > 0. \end{cases} \quad 1(0) = \frac{1}{2}$$

- The rectangular function:

$$\text{rect}(x) = \begin{cases} 1, & \text{for } |x| < \frac{1}{2}, \\ 0, & \text{for } |x| > \frac{1}{2}, \end{cases}$$



# Some useful signals

- A triangular pulse:  $\text{triang}(x) = \begin{cases} 1 - |x| & \text{for } |x| < 1; \\ 0 & \text{for } |x| > 1. \end{cases}$

- The impulse:  $\delta(t)$  is assumed to vanish for  $t \neq 0$

$$\int_{-\infty}^{\infty} \delta(t) dt = 1, \quad \int_{-\infty}^{\infty} \delta(t) s(t) dt = s(0).$$

- Can be seen as a limit as D tends to zero.

$$r_D(t) = \frac{1}{D} \text{rect}\left(\frac{t}{D}\right), \quad \delta(t) = \lim_{D \rightarrow 0} r_D(t).$$

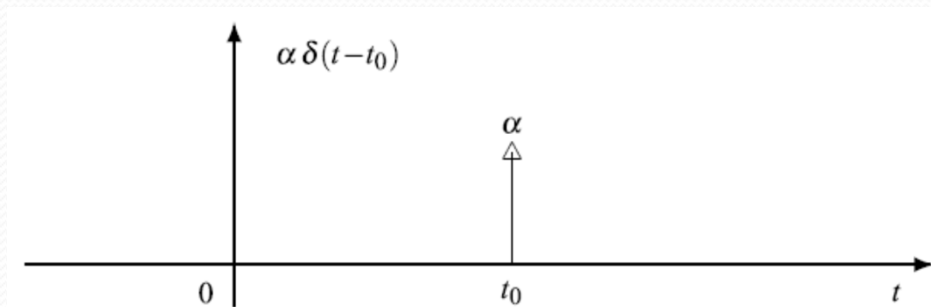
$$\lim_{D \rightarrow 0} \int_{-\infty}^{\infty} r_D(t) s(t) dt = \lim_{D \rightarrow 0} \frac{1}{D} \int_{-D/2}^{D/2} s(t) dt = s(0),$$

# On the impulse

$$\int_{-\infty}^{\infty} s(t) \delta(t - t_0) dt = \int_{-\infty}^{\infty} s(t + t_0) \delta(t) dt = s(t_0).$$

$$\int_{-\infty}^{\infty} \delta(-t) s(t) dt = \int_{-\infty}^{\infty} \delta(t) s(-t) dt = s(0) = \int_{-\infty}^{\infty} \delta(t) s(t) dt,$$

$$s(t) = \int_{-\infty}^{+\infty} s(u) \delta(t - u) du.$$



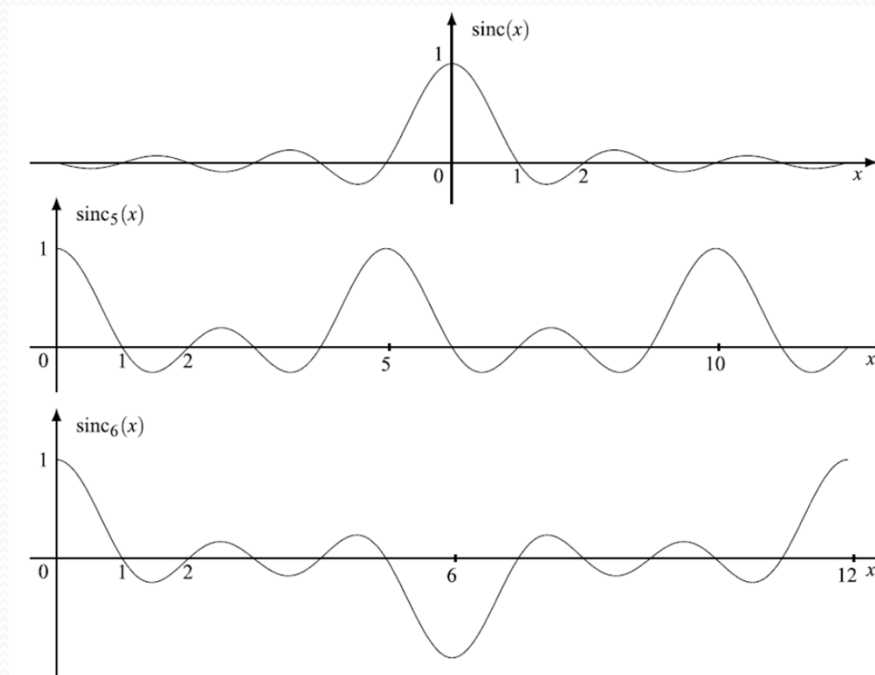


# The sinc pulses

$$A_0 \operatorname{sinc}\left(\frac{t - t_0}{T}\right), \quad \operatorname{sinc}(x) = \frac{\sin \pi x}{\pi x}$$

- The periodic sinc

$$\operatorname{sinc}_N(x) = \frac{1}{N} \frac{\sin \pi x}{\sin \frac{\pi}{N} x},$$



# Convolution

- Given two continuous signals  $x(t)$  and  $y(t)$ , their convolution defines a new signal:

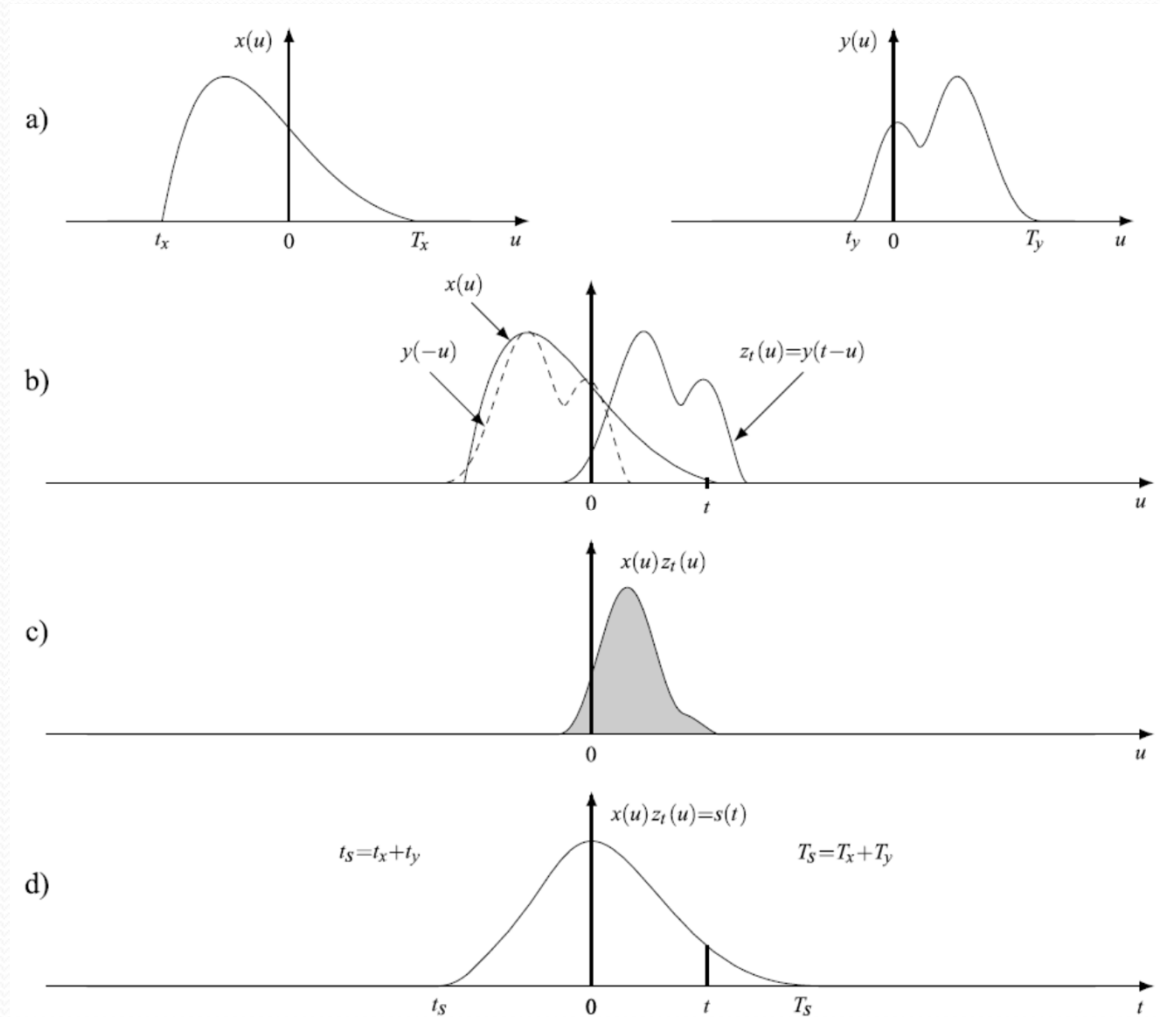
$$s(t) = \int_{-\infty}^{+\infty} x(u)y(t-u) du.$$

- This is concisely denoted by:  $s = x * y$
- If we define:  $z_t(u) = z(u-t) = y(-(u-t)) = y(t-u)$ ,

The convolution becomes:  $s(t) = \int_{-\infty}^{+\infty} x(u)z_t(u) du.$

# Convolution

In conclusion, to evaluate the convolution *at the chosen time  $t$* , we multiply  $x(u)$  by  $z_t(u)$  and integrate the product.





# Convolution

- In this interpretation, we hold the first signal while inverting and shifting the second.
- However, with a change of variable  $v = t - u$ , we obtain the alternative form

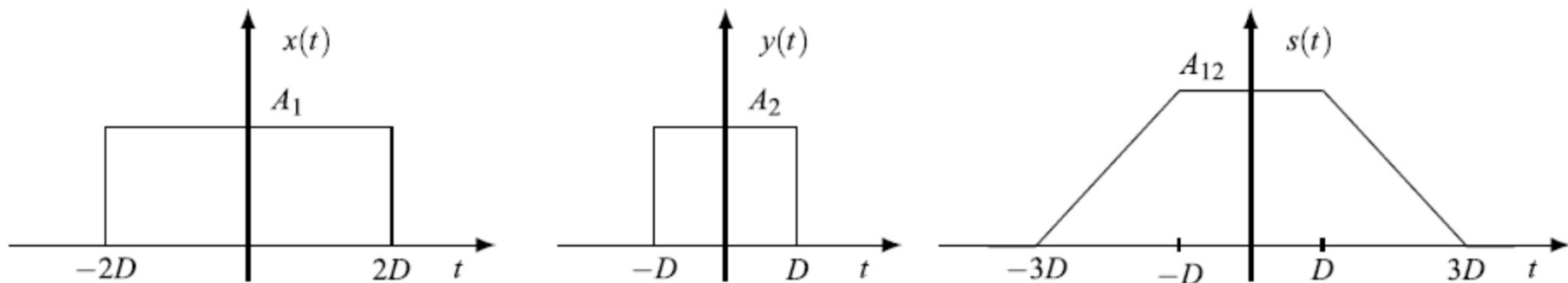
$$s(t) = \int_{-\infty}^{+\infty} x(t - u)y(u) du,$$

in which we hold the second signal and manipulate the first to reach the same result.

# Convolution example

- We want to evaluate the convolution of the rectangular pulses

$$x(t) = A_1 \operatorname{rect}\left(\frac{t}{4D}\right), \quad y(t) = A_2 \operatorname{rect}\left(\frac{t}{2D}\right).$$

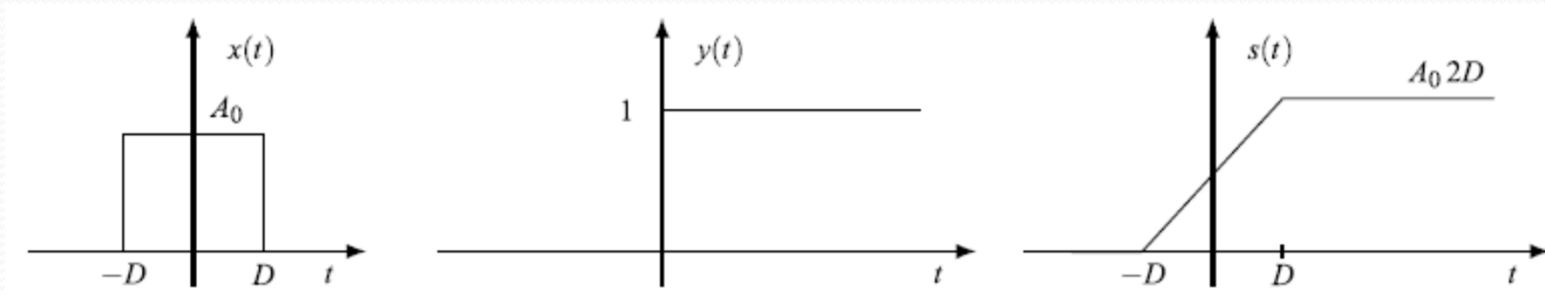


$$s(t) = \begin{cases} 0, & \text{if } t < -3D \text{ or } t > 3D; \\ A_1 A_2 (t + 3D), & \text{if } -3D < t < -D; \\ A_1 A_2 2D, & \text{if } -D < t < D; \\ A_1 A_2 (3D - t), & \text{if } D < t < 3D. \end{cases}$$

# Convolution example

- We evaluate the convolution of the signals

$$x(t) = A_0 \operatorname{rect}\left(\frac{t}{2D}\right), \quad y(t) = u(t)..$$



$$s(t) = \begin{cases} 0, & \text{if } t < -D; \\ A_0(t + D), & \text{if } -D < t < D; \\ A_0 2D, & \text{if } t > D, \end{cases}$$



# Convolution of a periodic signal

- The convolution of two periodic signals  $x(t)$  and  $y(t)$  with the **same period**  $T_p$  is then defined as:

$$x * y(t) \triangleq \int_{t_0}^{t_0+T_p} x(u)y(t-u) du.$$

- where the integral is over an arbitrary period  $(t_o, t_o+T_p)$ . This form is sometimes called the *cyclic convolution* and then the previous form the *acyclic convolution*.

# The Fourier Series

- We recall that in 1822 Joseph Fourier proved that an arbitrary (real) function of a real variable  $s(t)$ ,  $t \in \mathbb{R}$ , having period  $T_p$ , can be expressed as the sum of a series of sine and cosine functions with frequencies multiple of the *fundamental frequency*  $F = 1/T_p$ , namely

$$s(t) = A_0 + \sum_{k=1}^{\infty} [A_k \cos 2\pi k F t + B_k \sin 2\pi k F t].$$

# The exponential form

- A continuous signal  $s(t)$ ,  $t \in \mathbb{R}$ , with period  $T_p$ , can be represented by the *Fourier series*

$$s(t) = \sum_{n=-\infty}^{\infty} S_n e^{i2\pi n F t}, \quad F = \frac{1}{T_p},$$

- Where:

$$S_n = \frac{1}{T_p} \int_{t_0}^{t_0+T_p} s(t) e^{-i2\pi n F t} dt, \quad n \in \mathbb{Z}.$$



# Some properties of the Fourier Series

- Time shift:

$$x(t) = s(t - t_0) \longrightarrow X_n = S_n e^{-i2\pi n F t_0}.$$

- Mean Value:

$$m_s(T_p) = \frac{1}{T_p} \int_{t_0}^{t_0+T_p} s(t) dt = S_0.$$

- Parseval's theorem:

$$P_s = \frac{1}{T_p} \int_{t_0}^{t_0+T_p} |s(t)|^2 dt = \sum_{n=-\infty}^{+\infty} |S_n|^2.$$

# Examples

- A real sinusoid:

$$s(t) = A_0 \cos(2\pi f_0 t + \varphi_0) \quad \longrightarrow \quad s(t) = \frac{1}{2} A_0 e^{i\varphi_0} e^{i2\pi F t} + \frac{1}{2} A_0 e^{-i\varphi_0} e^{-i2\pi F t}.$$



$$S_1 = \frac{1}{2} A_0 e^{i\varphi_0}, \quad S_{-1} = \frac{1}{2} A_0 e^{-i\varphi_0}, \quad S_n = 0 \quad \text{for } |n| \neq 1.$$

- A square wave:

$$s(t) = \sum_{n=-\infty}^{+\infty} A_0 \operatorname{rect}\left(\frac{t - nT_p}{dT_p}\right) = A_0 \operatorname{rep}_{T_p} \operatorname{rect}\left(\frac{t}{dT_p}\right), \quad 0 < d \leq 1$$



$$S_n = \frac{1}{T_p} \int_{-\frac{1}{2}dT_p}^{\frac{1}{2}dT_p} A_0 e^{-i2\pi n F t} dt.$$

$$S_n = S_0 \operatorname{sinc}(nd), \quad S_0 = A_0 d.$$

# The Fourier Transform

- An aperiodic signal  $s(t)$ ,  $t \in \mathbb{R}$ , can be represented by the *Fourier integral*:

$$s(t) = \int_{-\infty}^{+\infty} S(f) e^{i2\pi ft} df, \quad t \in \mathbb{R},$$

- And

$$S(f) = \int_{-\infty}^{+\infty} s(t) e^{-i2\pi ft} dt, \quad f \in \mathbb{R}.$$

$$s(t) \xrightarrow{\mathcal{F}} S(f), \quad S(f) \xrightarrow{\mathcal{F}^{-1}} s(t).$$



# Interpretation

- In the Fourier series, a *continuous-time* periodic signal is represented by a *discrete frequency* function

$$S_n = S(nF).$$

- In the Fourier Transform, this is no more true and we find a symmetry between the time domain and the frequency domain, which are both continuous.
- In the Fourier Transform a signal is represented as the sum of infinitely many exponential functions of the form

$$[S(f) \mathrm{d}f] e^{i2\pi f t}, \quad f \in \mathbb{R}$$

# Properties

- For real signals the Fourier Transform has the Hermitian Symmetry:

$$S(-f) = S^*(f),$$

- Time shift:

$$s(t - t_0) \xrightarrow{\mathcal{F}} S(f) e^{-i2\pi f t_0}$$

- Frequency shift:

$$S(f - f_0) \xrightarrow{\mathcal{F}^{-1}} s(t) e^{i2\pi f_0 t}$$

- Convolution:

$$x(t) * y(t) \xrightarrow{\mathcal{F}} X(f) Y(f)$$

- Product:

$$x(t)y(t) \xrightarrow{\mathcal{F}} X(f) * Y(f)$$

# Examples

- Rectangular pulse and sinc function

$$S(f) = A_0 \int_{-\frac{1}{2}D}^{\frac{1}{2}D} e^{-i2\pi ft} dt = \frac{A_0}{-i2\pi f} (e^{-i\pi f D} - e^{i\pi f D}) = A_0 \frac{\sin \pi f D}{\pi f}.$$

$$A_0 \operatorname{rect}(t/D) \xrightarrow{\mathcal{F}} A_0 D \operatorname{sinc}(f D).$$

$$S(t) = A_0 D \operatorname{sinc}(t D) \xrightarrow{\mathcal{F}} s(-f) = A_0 \operatorname{rect}(-f/D),$$

- Impulses

$$S(f) = \int_{-\infty}^{+\infty} \delta(t - t_0) e^{-i2\pi ft} dt = e^{-i2\pi f t_0}.$$

$$\delta(t - t_0) \xrightarrow{\mathcal{F}} e^{-i2\pi f t_0}$$



# Examples

- Periodic signals

$$\cos 2\pi Ft = \frac{1}{2}(e^{i2\pi Ft} + e^{-i2\pi Ft}) \xrightarrow{\mathcal{F}} \frac{1}{2}[\delta(f - F) + \delta(f + F)],$$

$$\sin 2\pi Ft = \frac{1}{2i}(e^{i2\pi Ft} - e^{-i2\pi Ft}) \xrightarrow{\mathcal{F}} \frac{1}{2i}[\delta(f - F) - \delta(f + F)].$$

$$s(t) = \sum_{n=-\infty}^{+\infty} S_n e^{i2\pi n Ft} \xrightarrow{\mathcal{F}} \sum_{n=-\infty}^{+\infty} S_n \delta(f - nF).$$

- Signum signal

$$\text{sgn}(t) \xrightarrow{\mathcal{F}} \frac{1}{i\pi f}.$$

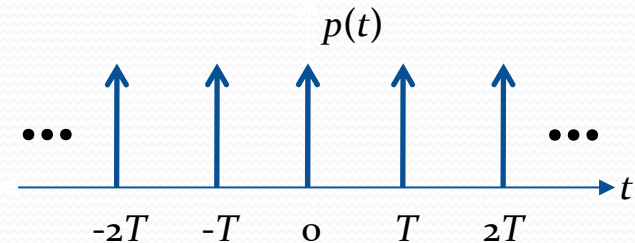
- Step signal

$$1(t) = \frac{1}{2} + \frac{1}{2} \text{sgn}(t) \xrightarrow{\mathcal{F}} \frac{1}{2}\delta(f) + \frac{1}{i2\pi f}.$$

# Representation of a CT Signal Using Impulse Functions

Recall our expression for a pulse train:

$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT)$$



A sampled version of a CT signal,  $x_s(t)$ , is:

$$x_s(t) = x(t)p(t) = \sum_{n=-\infty}^{\infty} x(t)\delta(t - nT) = \sum_{n=-\infty}^{\infty} x(nT)\delta(t - nT)$$

This is known as idealized sampling.

We can derive the complex Fourier series of a pulse train:

$$p(t) = \sum_{k=-\infty}^{\infty} c_k e^{ik\omega_0 t} \quad \text{where} \quad \omega_0 = 2\pi / T$$

$$c_k = \frac{1}{T} \int_{-T/2}^{T/2} p(t) e^{-ik\omega_0 t} dt = \frac{1}{T} \int_{-T/2}^{T/2} \delta(t) e^{-ik\omega_0 t} dt = \frac{1}{T} \left[ e^{-ik\omega_0 t} \right]_{t=0} = \frac{1}{T}$$

$$p(t) = \sum_{k=-\infty}^{\infty} \frac{1}{T} e^{ik\omega_0 t}$$

# Fourier Transform of a Sampled Signal

The Fourier series of our sampled signal,  $x_s(t)$  is:

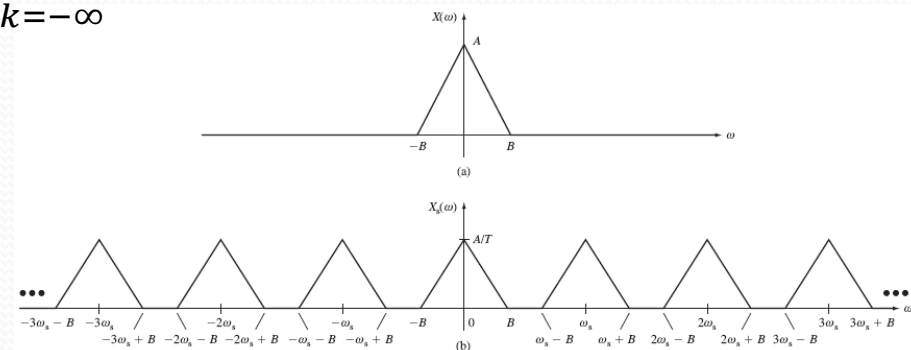
$$x_s(t) = p(t)x(t) = \sum_{k=-\infty}^{\infty} \frac{1}{T} x(t) e^{jk\omega_0 t}$$

Recalling the Fourier transform properties of linearity (the transform of a sum is the sum of the transforms) and modulation (multiplication by a complex exponential produces a shift in the frequency domain), we can write an expression for the Fourier transform of our sampled signal:

$$\begin{aligned} X_s(e^{j\omega}) &= \mathcal{F}\{p(t)x(t)\} = \mathcal{F}\left\{\sum_{k=-\infty}^{\infty} \frac{1}{T} x(t) e^{jk\omega_0 t}\right\} = \frac{1}{T} \sum_{k=-\infty}^{\infty} \mathcal{F}\{x(t) e^{jk\omega_0 t}\} = \\ &= \frac{1}{T} \sum_{k=-\infty}^{\infty} X(e^{j(\omega - k\omega_0)}) \end{aligned}$$

If our original signal,  $x(t)$ , is bandlimited:

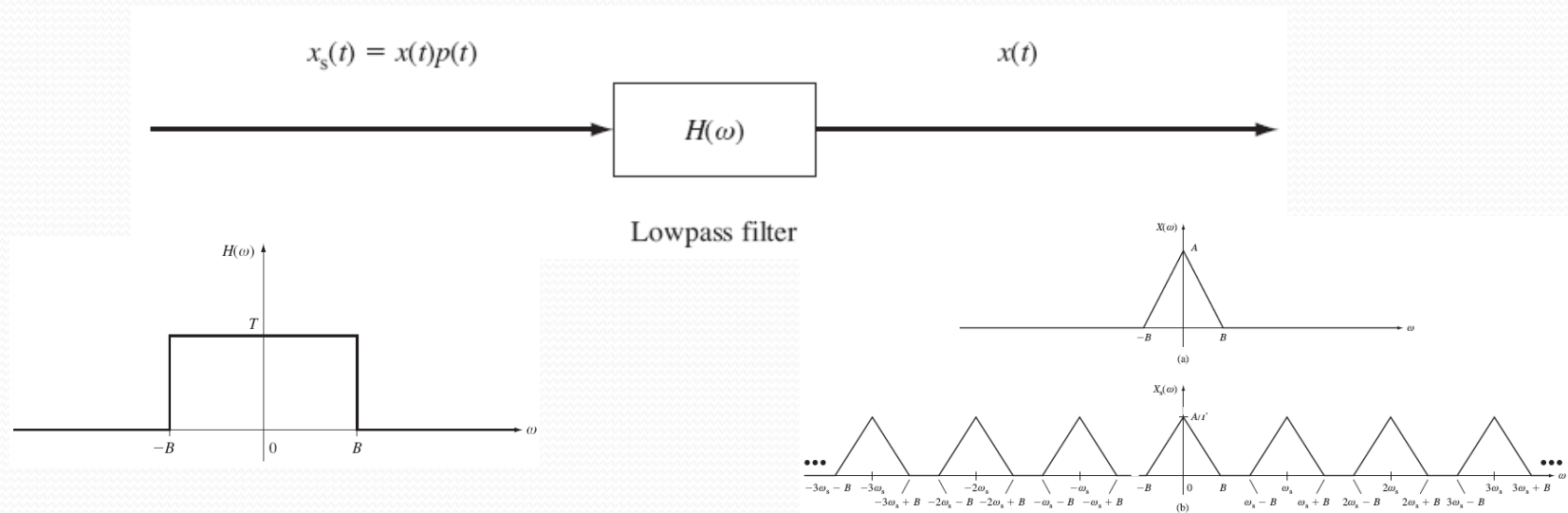
$$|X(e^{j\omega})| = 0 \quad \text{for } \omega > B$$





# Signal Reconstruction

Note that if  $\omega_s \geq 2B$ , the replicas of  $X(e^{j\omega})$  do not overlap in the frequency domain. We can recover the original signal exactly.



The sampling frequency,  $\omega_s = 2B$ , is referred to as the Nyquist sampling frequency.

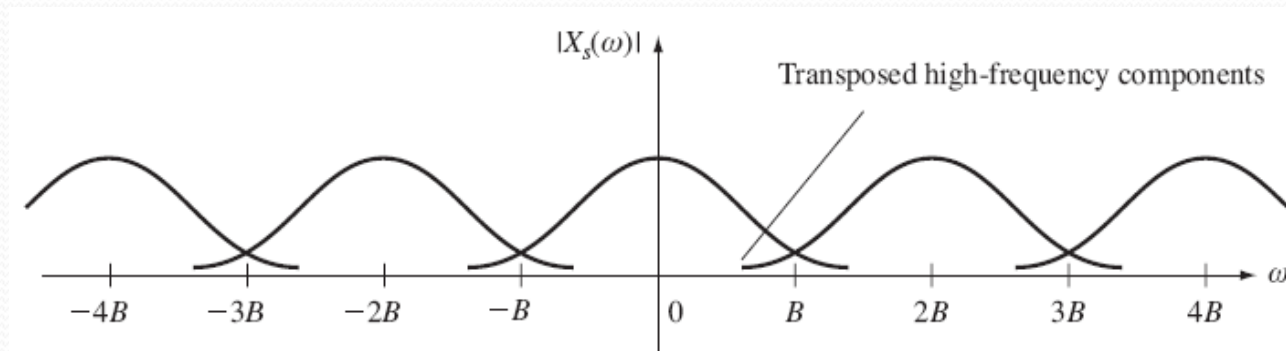
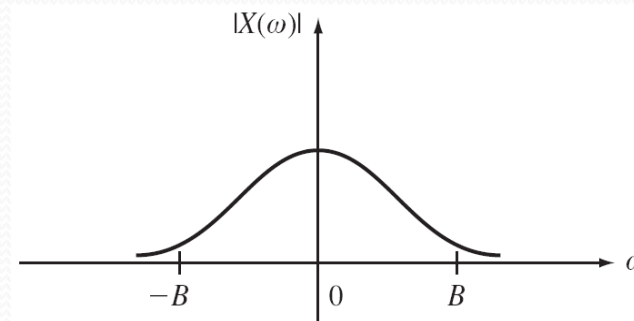
There are two practical problems associated with this approach:

- The lowpass filter is not physically realizable.
- The input signal is typically not bandlimited.

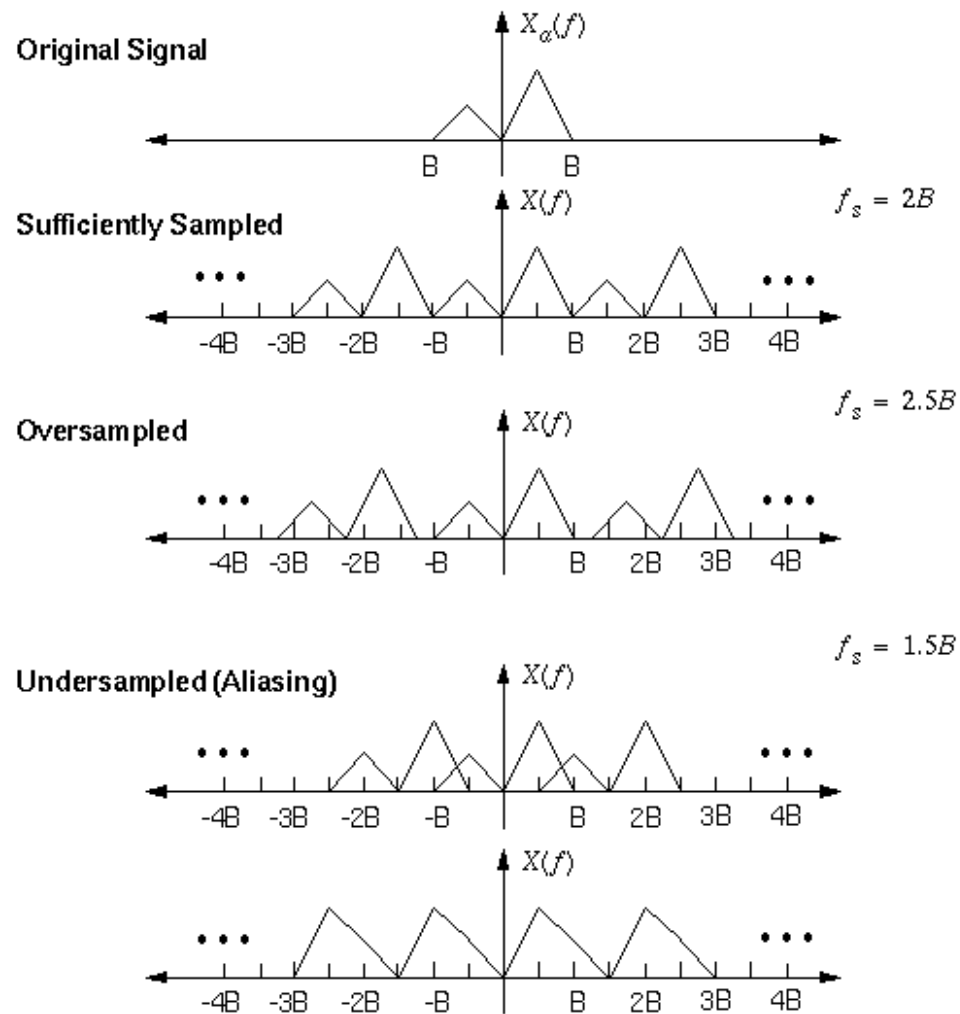
# Aliasing

Recall that a time-limited signal cannot be bandlimited. Since all signals are more or less time-limited, they cannot be bandlimited. Therefore, we must lowpass filter most signals before sampling. This is called an anti-aliasing filter and are typically built into an analog to digital (A/D) converter.

If the signal is not bandlimited distortion will occur when the signal is sampled. We refer to this distortion as aliasing:



# Undersampling and Oversampling of a Signal





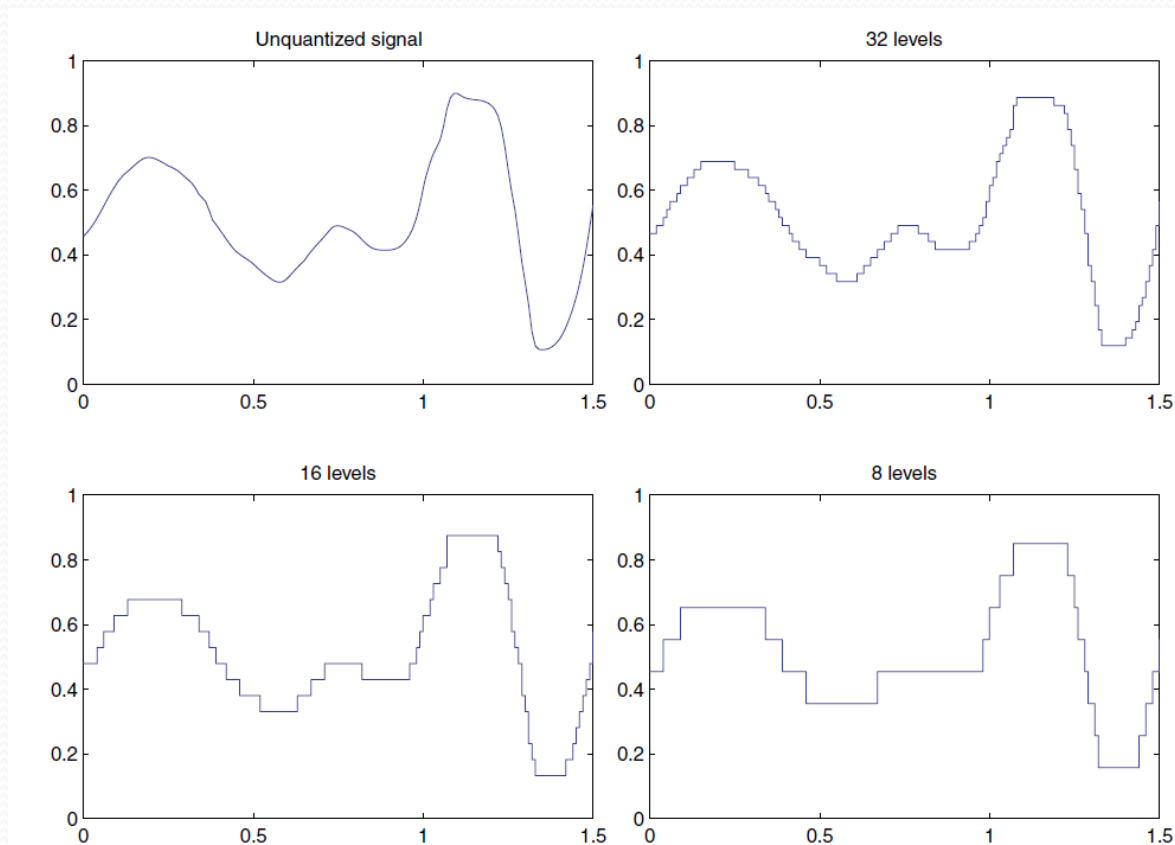


# Quantization

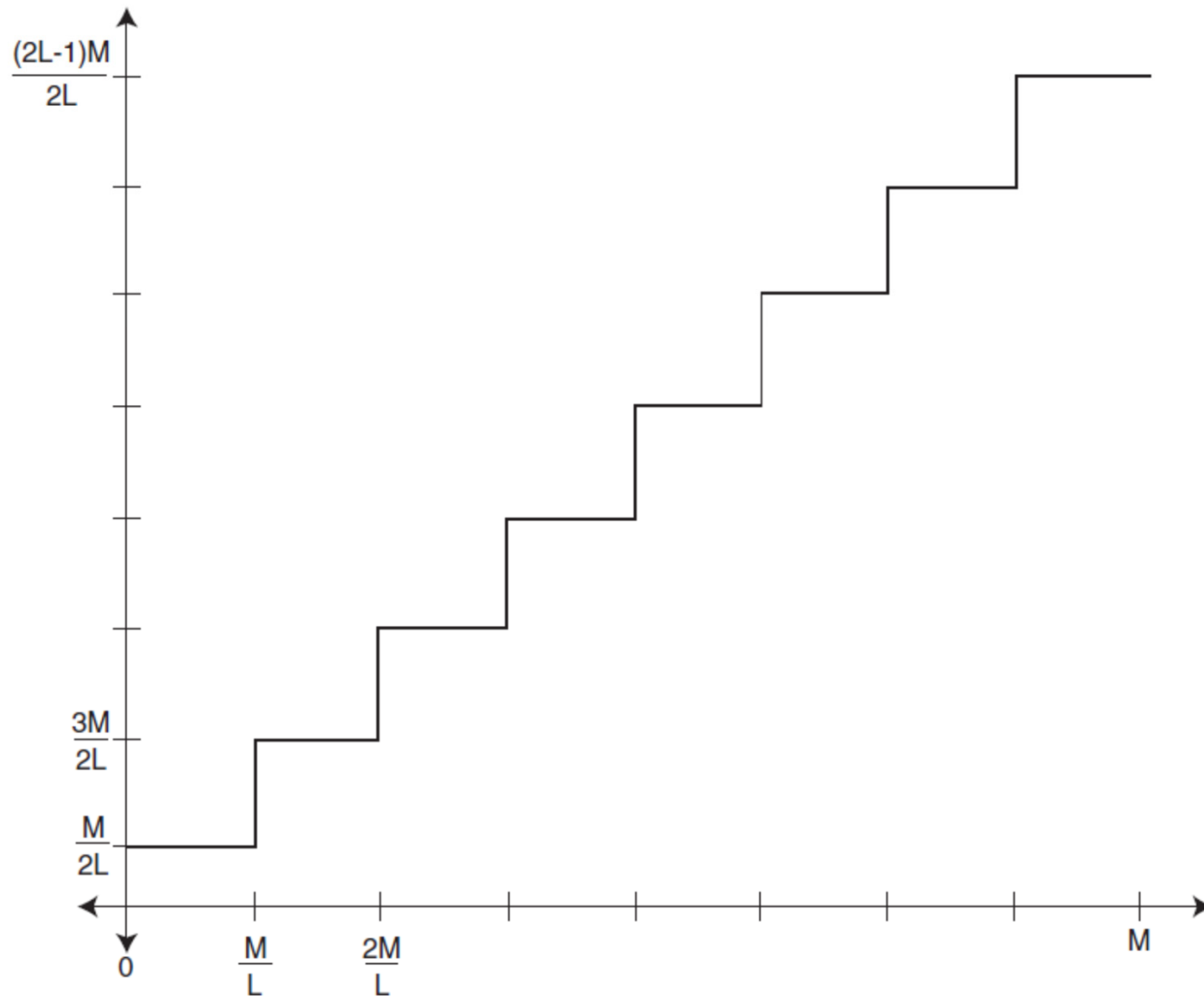
- Quantization makes the range of a signal discrete, so that the quantized signal takes on only a discrete, usually finite, set of values.
- Unlike sampling (where we saw that under suitable conditions exact reconstruction is possible), quantization is generally irreversible and results in loss of information.
- It therefore introduces distortion into the quantized signal that cannot be eliminated.

# Quantization

- With  $L$  levels, we need  $N = \log_2 L$  bits to represent the different levels,
- conversely, with  $N$  bits we can represent  $L = 2^N$  levels.



# Uniform quantization





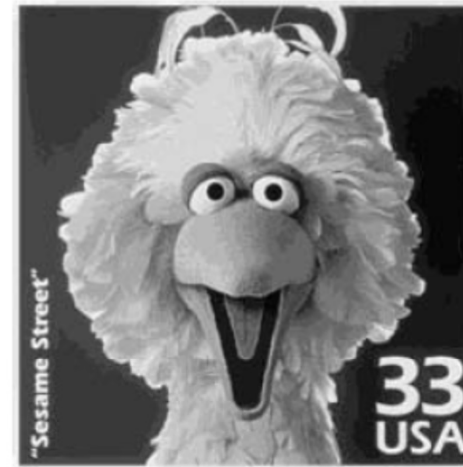
# Uniform quantization



256 levels



32 levels



16 levels



8 levels



4 levels



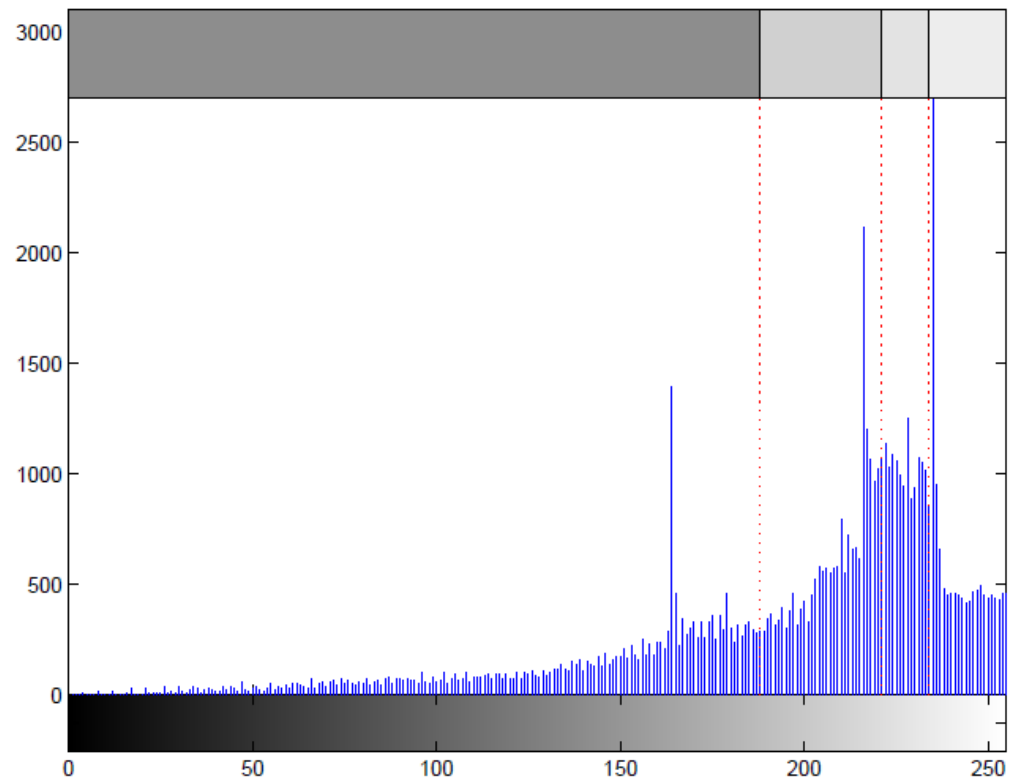
2 levels

# Non uniform quantization

Original image, 256 gray levels



Histogram of original image and quantizer breakpoints



# Uniform vs. non-uniform quantization

Uniform quantization, 4 levels



Non-uniform quantization, 4 levels

