Classical Signal Theory

Lesson 1

• A continuous-time signal is a complex function of a real variable that has, as a codomain, the set of complex numbers.

$$s(t), t \in \mathbb{R}$$

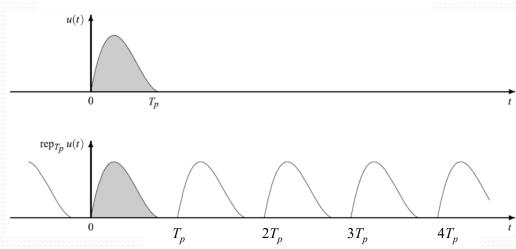
• Real signals:

$$s(t) = s^*(t)$$

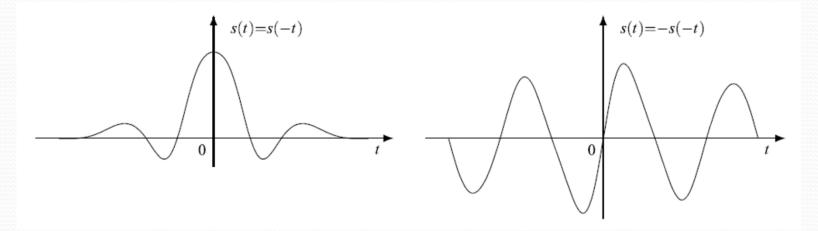
Periodic Signals

- Periodic signals: $s(t + T_p) = s(t)$, where the condition is satisfied for T_p and for kT_p where k is an integer.
- Periodic repetition formulation:

$$s(t) = \sum_{n = -\infty}^{+\infty} u(t - nT_p) \stackrel{\Delta}{=} \operatorname{rep}_{T_p} u(t),$$



- A signal is even if: s(-t) = s(t),
- A signal is odd if: s(-t) = -s(t)

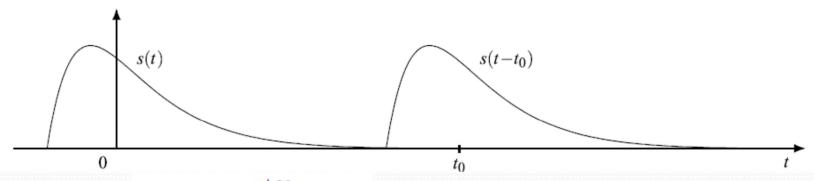


• An arbitrary signal can be always decomposed into the sum of an *even* component $s_e(t)$ and an *odd* component $s_o(t)$

$$s(t) = s_e(t) + s_o(t),$$

$$s_e(t) = \frac{1}{2} [s(t) + s(-t)], \qquad s_o(t) = \frac{1}{2} [s(t) - s(-t)].$$

- Causal signal: s(t) = 0 for t < 0.
- Time shift: $s_{t_0}(t) = s(t t_0)$



- Area: $\operatorname{area}(s) = \int_{-\infty}^{+\infty} s(t) dt$.
- Mean value: $m_s = \lim_{T \to \infty} \frac{1}{2T} \int_{-T}^T s(t) dt$

• Energy:
$$E_s = \int_{-\infty}^{+\infty} |s(t)|^2 dt$$
,

• Specific power:
$$P_s = \lim_{T \to \infty} \frac{1}{2T} \int_{-T}^{T} |s(t)|^2 dt$$
.

•

Definitions over a period

• Mean value over a period:

$$m_s(T_p) = \frac{1}{T_p} \int_{t_0}^{t_0 + T_p} s(t) dt.$$

• Energy over a period:

$$E_s(T_p) = \int_{t_0}^{t_{0+}T_p} |s(t)|^2 dt.$$

• Power over a period:

$$P_s(T_p) = \frac{1}{T_p} E_s(T_p) = \frac{1}{T_p} \int_{t_0}^{t_{0+}T_p} |s(t)|^2 dt.$$

Example of a signal

• A sinusoidal signal:

$$s(t) = A_0 \cos(\omega_0 t + \phi_0) = A_0 \cos(2\pi f_0 t + \phi_0) = A_0 \cos\left(2\pi \frac{t}{T_0} + \phi_0\right)$$

- It can be written as: $s(t) = A_0 \cos \phi_0 \cos \omega_0 t A_0 \sin \phi_0 \sin \omega_0 t$,
- Using Euler's formulas:

$$\cos x = \frac{e^{ix} + e^{-ix}}{2}, \qquad \sin x = \frac{e^{ix} - e^{-ix}}{2i},$$

• It becomes:

$$s(t) = A_0 \cos(\omega_0 t + \phi_0) = \frac{1}{2} A_0 e^{i(\omega_0 t + \phi_0)} + \frac{1}{2} A_0 e^{-i(\omega_0 t + \phi_0)}.$$

• it can be written as the real part of an exponential signal:

$$s(t) = \Re A e^{i\omega_0 t}, \quad A = A_0 e^{i\phi_0}.$$

Some useful signals

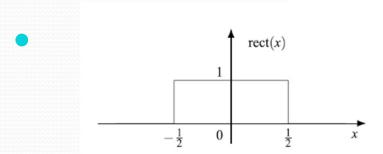
- The step signal: $s(t) = A_0 1(t t_0)$,
- Where the unit step function is:

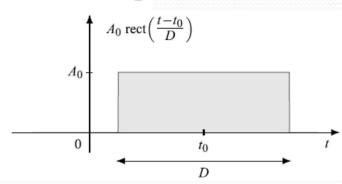
$$1(x) = \begin{cases} 0, & \text{for } x < 0, \\ 1, & \text{for } x > 0. \end{cases}$$

$$1(0) = \frac{1}{2}$$

• The rectangular function:

$$rect(x) = \begin{cases} 1, & \text{for } |x| < \frac{1}{2}, \\ 0, & \text{for } |x| > \frac{1}{2}, \end{cases}$$





Some useful signals

- A triangular pulse: $triang(x) = \begin{cases} 1 |x| & \text{for } |x| < 1; \\ 0 & \text{for } |x| > 1. \end{cases}$
- The impulse: $\delta(t)$ is assumed to vanish for $t \neq 0$

$$\int_{-\infty}^{\infty} \delta(t) dt = 1, \quad \int_{-\infty}^{\infty} \delta(t) s(t) dt = s(0).$$

Can be seen as a limit as D tends to zero.

$$r_D(t) = \frac{1}{D} \operatorname{rect}\left(\frac{t}{D}\right),$$
 $\delta(t) = \lim_{D \to 0} r_D(t).$

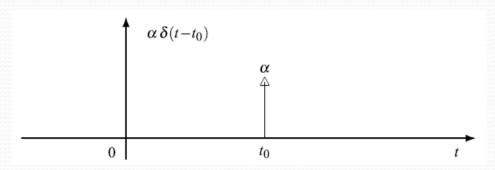
$$\lim_{D \to 0} \int_{-\infty}^{\infty} r_D(t) s(t) dt = \lim_{D \to 0} \frac{1}{D} \int_{-D/2}^{D/2} s(t) dt = s(0),$$

On the impulse

$$\int_{-\infty}^{\infty} s(t)\delta(t-t_0) dt = \int_{-\infty}^{\infty} s(t+t_0)\delta(t) dt = s(t_0).$$

$$\int_{-\infty}^{\infty} \delta(-t)s(t) dt = \int_{-\infty}^{\infty} \delta(t)s(-t) dt = s(0) = \int_{-\infty}^{\infty} \delta(t)s(t) dt,$$

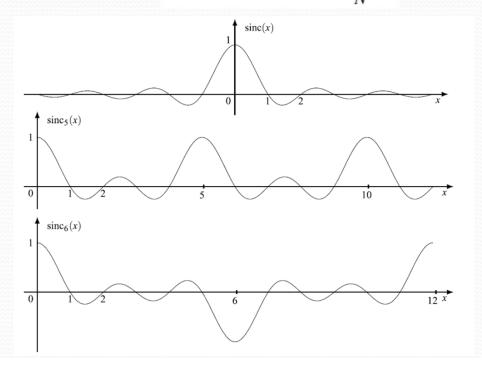
$$s(t) = \int_{-\infty}^{+\infty} s(u)\delta(t - u) \, \mathrm{d}u.$$



The sinc pulses

$$A_0 \operatorname{sinc}\left(\frac{t - t_0}{T}\right), \quad \operatorname{sinc}(x) = \frac{\sin \pi x}{\pi x}$$

• The periodic sinc $\operatorname{sinc}_N(x) = \frac{1}{N} \frac{\sin \pi x}{\sin \frac{\pi}{N} x}$,



Convolution

• Given two continuous signals x(t) and y(t), their convolution defines a new signal:

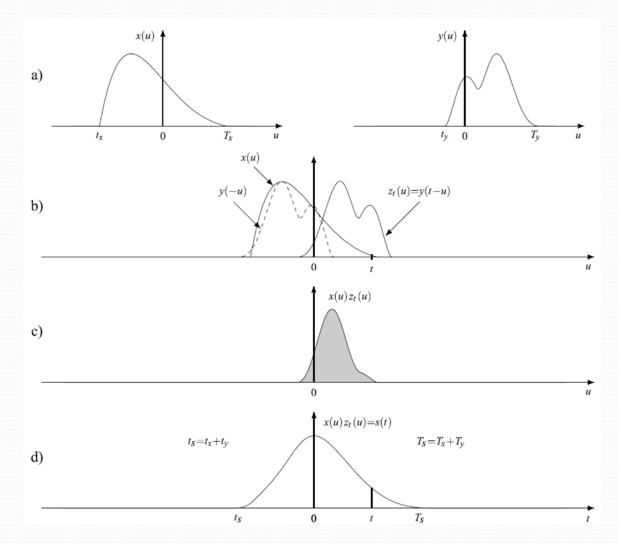
$$s(t) = \int_{-\infty}^{+\infty} x(u)y(t-u) \, \mathrm{d}u.$$

- This is concisely denoted by: s = x * y
- If we define: $z_t(u) = z(u t) = y(-(u t)) = y(t u)$,

The convolution becomes: $s(t) = \int_{-\infty}^{+\infty} x(u)z_t(u) du$.

Convolution

In conclusion, to evaluate the convolution at the chosen time t, we multiply x(u) by z_t (u) and integrate the product.



Convolution

- In this interpretation, we hold the first signal while inverting and shifting the second.
- However, with a change of variable v = t u, we obtain the alternative form

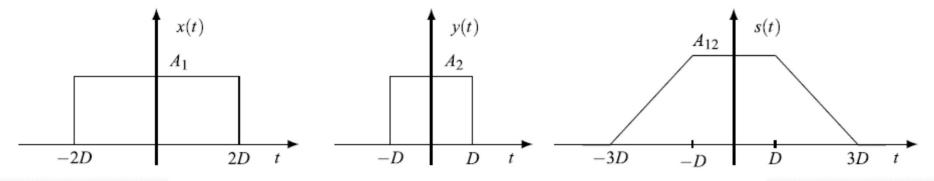
$$s(t) = \int_{-\infty}^{+\infty} x(t - u)y(u) \, \mathrm{d}u,$$

in which we hold the second signal and manipulate the first to reach the same result.

Convolution example

 We want to evaluate the convolution of the rectangular pulses

$$x(t) = A_1 \operatorname{rect}\left(\frac{t}{4D}\right), \qquad y(t) = A_2 \operatorname{rect}\left(\frac{t}{2D}\right).$$

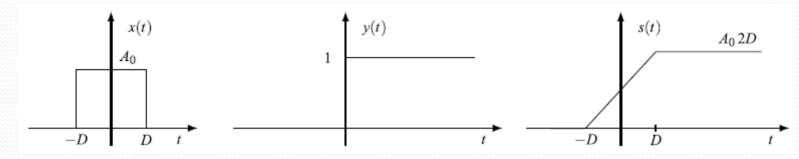


$$s(t) = \begin{cases} 0, & \text{if } t < -3D \text{ or } t > 3D; \\ A_1 A_2 (t + 3D), & \text{if } -3D < t < -D; \\ A_1 A_2 2D, & \text{if } -D < t < D; \\ A_1 A_2 (3D - t), & \text{if } D < t < 3D. \end{cases}$$

Convolution example

We evaluate the convolution of the signals

$$x(t) = A_0 \operatorname{rect}\left(\frac{t}{2D}\right), \quad y(t) = u(t)..$$



$$s(t) = \begin{cases} 0, & \text{if } t < -D; \\ A_0(t+D), & \text{if } -D < t < D; \\ A_0 2D, & \text{if } t > D, \end{cases}$$

Convolution of a periodic signal

• The convolution of two periodic signals x(t) and y(t) with the **same period** T_p is then defined as:

$$x * y(t) \stackrel{\Delta}{=} \int_{t_0}^{t_0 + T_p} x(u) y(t - u) du.$$

• where the integral is over an arbitrary period $(t_o, t_o + T_p)$. This form is sometimes called the *cyclic convolution* and then the previous form the *acyclic convolution*.

The Fourier Series

• We recall that in 1822 Joseph Fourier proved that an arbitrary (real) function of a real variable s(t), $t \in \mathbb{R}$, having period T_p , can be expressed as the sum of a series of sine and cosine functions with frequencies multiple of the fundamental frequency $F = 1/T_p$, namely

$$s(t) = A_0 + \sum_{k=1}^{\infty} [A_k \cos 2\pi k F t + B_k \sin 2\pi k F t].$$

The exponential form

• A continuous signal s(t), $t \in \mathbb{R}$, with period T_p , can be represented by the *Fourier series*

$$s(t) = \sum_{n=-\infty}^{\infty} S_n e^{i2\pi nFt}, \quad F = \frac{1}{T_p},$$

• Where:

$$S_n = \frac{1}{T_p} \int_{t_0}^{t_0 + T_p} s(t) e^{-i2\pi nFt} dt, \quad n \in \mathbb{Z}.$$

Some properties of the Fourier Series

• Time shift:

$$x(t) = s(t - t_0) \qquad X_n = S_n e^{-i2\pi n F t_0}.$$

• Mean Value:

$$m_s(T_p) = \frac{1}{T_p} \int_{t_0}^{t_0 + T_p} s(t) dt = S_0.$$

• Parseval's theorem:

$$P_s = \frac{1}{T_p} \int_{t_0}^{t_0 + T_p} |s(t)|^2 dt = \sum_{n = -\infty}^{+\infty} |S_n|^2.$$

Examples

• A real sinusoid:

$$s(t) = A_0 \cos(2\pi f_0 t + \varphi_0) \longrightarrow s(t) = \frac{1}{2} A_0 e^{i\varphi_0} e^{i2\pi F t} + \frac{1}{2} A_0 e^{-i\varphi_0} e^{-i2\pi F t}.$$

$$S_1 = \frac{1}{2} A_0 e^{i\varphi_0}, \qquad S_{-1} = \frac{1}{2} A_0 e^{-i\varphi_0}, \qquad S_n = 0 \quad \text{for } |n| \neq 1.$$

• A square wave:

$$s(t) = \sum_{n = -\infty}^{+\infty} A_0 \operatorname{rect}\left(\frac{t - nT_p}{dT_p}\right) = A_0 \operatorname{rep}_{T_p} \operatorname{rect}\left(\frac{t}{dT_p}\right), \quad 0 < d \le 1$$

$$S_n = \frac{1}{T_p} \int_{-\frac{1}{2} dT_p}^{\frac{1}{2} dT_p} A_0 e^{-i2\pi nFt} dt.$$

$$S_n = S_0 \operatorname{sinc}(nd), \quad S_0 = A_0 d.$$

The Fourier Transform

• An aperiodic signal s(t), $t \in \mathbb{R}$, can be represented by the *Fourier integral*:

$$s(t) = \int_{-\infty}^{+\infty} S(f) e^{i2\pi f t} df, \quad t \in \mathbb{R},$$

And

$$S(f) = \int_{-\infty}^{+\infty} s(t) e^{-i2\pi f t} dt, \quad f \in \mathbb{R}.$$

$$s(t) \xrightarrow{\mathcal{F}} S(f), \quad S(f) \xrightarrow{\mathcal{F}^{-1}} s(t).$$

Interpretation

• In the Fourier series, a *continuous-time* periodic signal is represented by a *discrete frequency* function

$$S_n = S(nF)$$
.

- In the Fourier Transform, this is no more true and we find a symmetry between the time domain and the frequency domain, which are both continuous.
- In the Fourier Transform a signal is represented as the sum of infinitely many exponential functions of the form

$$[S(f) df] e^{i2\pi ft}, \quad f \in \mathbb{R}$$

Properties

• For real signals the Fourier Transform has the Hermitian Symmetry:

$$S(-f) = S^*(f),$$

• Time shift:

$$s(t-t_0) \stackrel{\mathcal{F}}{\to} S(f)e^{-i2\pi f t_0}$$

• Frequency shift:

$$S(f-f_0) \xrightarrow{\mathcal{F}^{-1}} s(t)e^{i2\pi f_0 t}$$

• Convolution:

$$x(t) * y(t) \xrightarrow{\mathcal{F}} X(f)Y(f)$$

• Product:

$$x(t)y(t) \xrightarrow{\mathcal{F}} X(f) * Y(f)$$

Examples

Rectangular pulse and sinc function

$$S(f) = A_0 \int_{-\frac{1}{2}D}^{\frac{1}{2}D} e^{-i2\pi ft} dt = \frac{A_0}{-i2\pi f} \left(e^{-i\pi fD} - e^{i\pi fD} \right) = A_0 \frac{\sin \pi f D}{\pi f}.$$

$$A_0 \operatorname{rect}(t/D) \xrightarrow{\mathcal{F}} A_0 D \operatorname{sinc}(fD).$$

$$S(t) = A_0 D \operatorname{sinc}(tD) \xrightarrow{\mathcal{F}} s(-f) = A_0 \operatorname{rect}(-f/D),$$

Impulses

$$S(f) = \int_{-\infty}^{+\infty} \delta(t - t_0) e^{-i2\pi f t} dt = e^{-i2\pi f t_0}.$$
$$\delta(t - t_0) \xrightarrow{\mathcal{F}} e^{-i2\pi f t_0}$$

Examples

Periodic signals

$$\cos 2\pi F t = \frac{1}{2} \left(e^{i2\pi F t} + e^{-i2\pi F t} \right) \xrightarrow{\mathcal{F}} \frac{1}{2} \left[\delta(f - F) + \delta(f + F) \right],$$

$$\sin 2\pi F t = \frac{1}{2i} \left(e^{i2\pi F t} - e^{-i2\pi F t} \right) \xrightarrow{\mathcal{F}} \frac{1}{2i} \left[\delta(f - F) - \delta(f + F) \right].$$

$$s(t) = \sum_{n = -\infty}^{+\infty} S_n e^{i2\pi nF t} \xrightarrow{\mathcal{F}} \sum_{n = -\infty}^{+\infty} S_n \delta(f - nF).$$

Signum signal

$$\operatorname{sgn}(t) \xrightarrow{\mathcal{F}} \frac{1}{\operatorname{i}\pi f}.$$

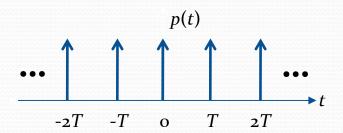
Step signal

$$1(t) = \frac{1}{2} + \frac{1}{2}\operatorname{sgn}(t) \xrightarrow{\mathcal{F}} \frac{1}{2}\delta(f) + \frac{1}{i2\pi f}.$$

Representation of a CT Signal Using Impulse Functions

Recall our expression for a pulse train:

$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT)$$



A sampled version of a CT signal, x(t), is:

$$x_s(t) = x(t)p(t) = \sum_{n=-\infty}^{\infty} x(t)\delta(t - nT) = \sum_{n=-\infty}^{\infty} x(nT)\delta(t - nT)$$

This is known as idealized sampling.

We can derive the complex Fourier series of a pulse train:

$$p(t) = \sum_{k=-\infty}^{\infty} c_k e^{ik\omega_0 t} \quad \text{where} \quad \omega_0 = 2\pi/T$$

$$c_k = \frac{1}{T} \int_{-T/2}^{T/2} p(t) e^{-ik\omega_0 t} dt = \frac{1}{T} \int_{-T/2}^{T/2} \mathcal{S}(t) e^{-ik\omega_0 t} dt = \frac{1}{T} \left[e^{-ik\omega_0 t} \right]_{t=0} = \frac{1}{T}$$

$$p(t) = \sum_{k=-\infty}^{\infty} \frac{1}{T} e^{ik\omega_0 t}$$

Fourier Transform of a Sampled Signal

The Fourier series of our sampled signal, $x_s(t)$ is:

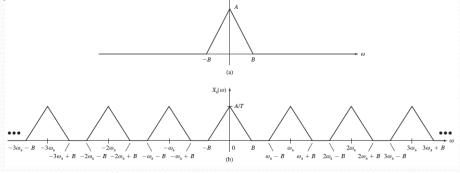
$$x_s(t) = p(t)x(t) = \sum_{k=-\infty}^{\infty} \frac{1}{T}x(t)e^{jk\omega_0 t}$$

Recalling the Fourier transform properties of linearity (the transform of a sum is the sum of the transforms) and modulation (multiplication by a complex exponential produces a shift in the frequency domain), we can write an expression for the Fourier transform of our sampled signal:

$$X_{S}(e^{j\omega}) = \mathcal{F}\{p(t)x(t)\} = \mathcal{F}\left\{\sum_{k=-\infty}^{\infty} \frac{1}{T}x(t)e^{jk\omega_{0}t}\right\} = \frac{1}{T}\sum_{k=-\infty}^{\infty} \mathcal{F}\{x(t)e^{jk\omega_{0}t}\} = \frac{1}{T}\sum_{k=-\infty}^{\infty} X(e^{j(\omega-k\omega_{0})})$$

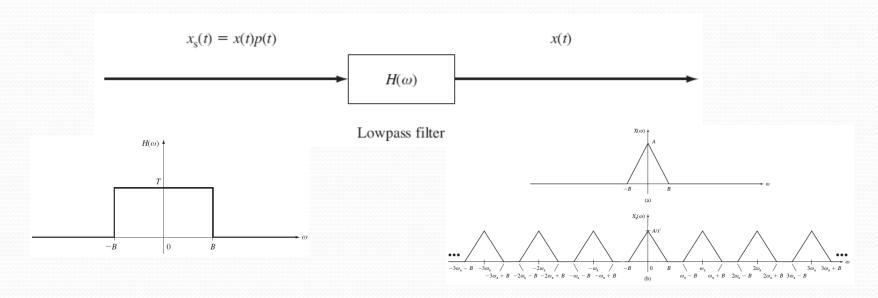
If our original signal, x(t), is bandlimited:

$$|X(e^{j\omega})| = 0$$
 for $\omega > B$ $\frac{\cdots}{3\omega_{i-B-3\omega_{i}}}$



Signal Reconstruction

Note that if $\omega_s \ge 2B$, the replicas of $X(e^{j\omega})$ do not overlap in the frequency domain. We can recover the original signal exactly.



The sampling frequency, $\omega_s = 2B$, is referred to as the Nyquist sampling frequency.

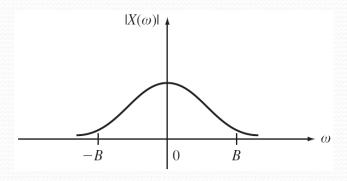
There are two practical problems associated with this approach:

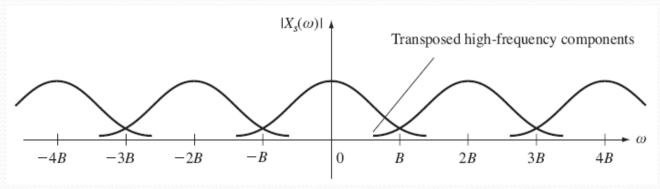
- The lowpass filter is not physically realizable.
- The input signal is typically not bandlimited.

Aliasing

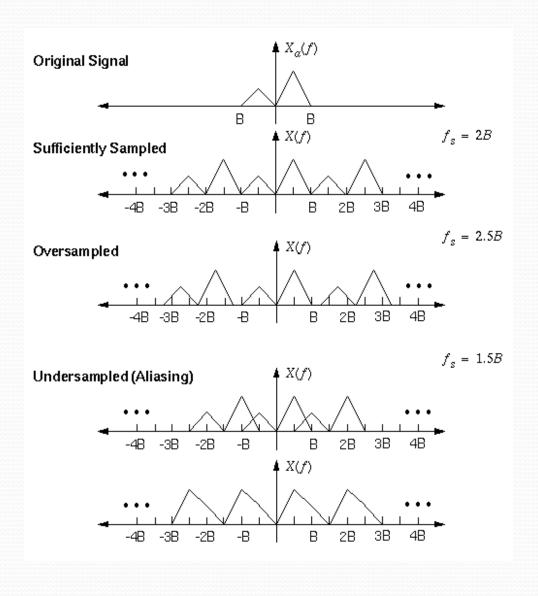
Recall that a time-limited signal cannot be bandlimited. Since all signals are more or less time-limited, they cannot be bandlimited. Therefore, we must lowpass filter most signals before sampling. This is called an anti-aliasing filter and are typically built into an analog to digital (A/D) converter.

If the signal is not bandlimited distortion will occur when the signal is sampled. We refer to this distortion as aliasing:





Undersampling and Oversampling of a Signal

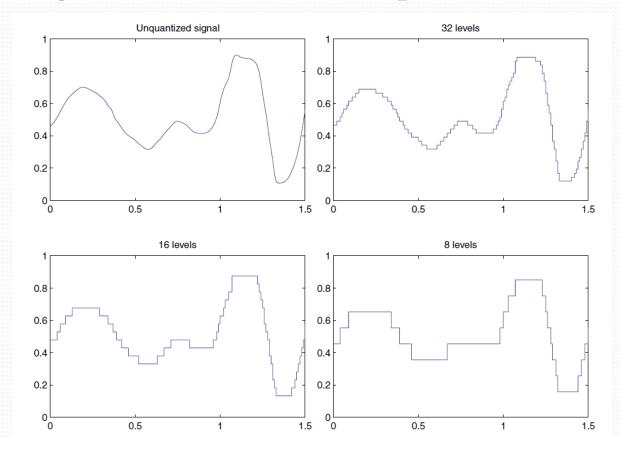


Quantization

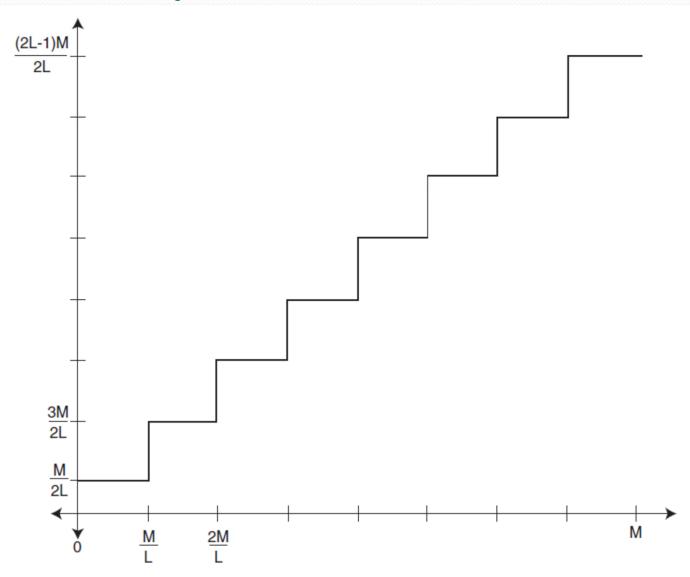
- Quantization makes the range of a signal discrete, so that the quantized signal takes on only a discrete, usually finite, set of values.
- Unlike sampling (where we saw that under suitable conditions exact reconstruction is possible), quantization is generally irreversible and results in loss of information.
- It therefore introduces distortion into the quantized signal that cannot be eliminated.

Quantization

- With *L* levels, we need *N* = log₂ *L* bits to represent the different levels,
- conversely, with N bits we can represent $L = 2^N$ levels.



Uniform quantization



Uniform quantization







256 levels 32 levels 16 levels



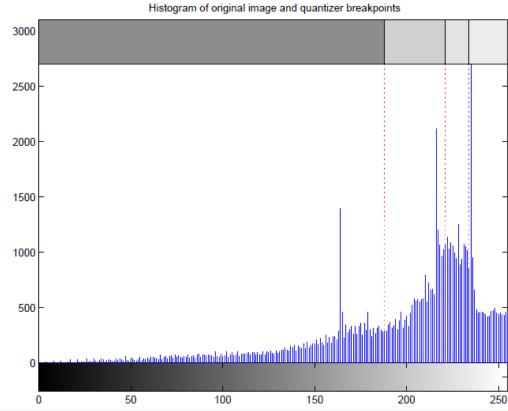




8 levels 2 levels 2 levels

Non uniform quantization





Uniform vs. non-uniform quantization



