

Multimedia Signal Processing 1st Module

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Ex.1 (Pt.12)

A signal in the time domain has the following expression:

$$x[n] = \left(\frac{5}{4}\right)^n \cos\left(\frac{\pi}{2}n\right) + \left(\frac{1}{2}\right)^n \sin\left(\frac{3\pi}{4}n\right) + 1$$

Using either an IIR or a FIR filter $H(z)$ - choose one and justify your choice - we want to completely remove just the unstable components preserving as much as possible the stable ones.

- Define the z transform of the filter (motivating the answer)
- Plot the zeros-poles plot of the filter
- Provide the expression $H(\omega)$ of the filter response at different normalized frequencies ω and represent an approximated behavior of its magnitude $|H(\omega)|$

Ex.2 (Pt.9)

A signal with the highest frequency component at 50kHz is sampled at 400kHz and then downsampled of an order of 4.

- Define the ideal pipeline to perform this digital processing discussing if aliasing or other artifacts are present in this case (justifying the answer).
- Represent the spectrum in normalized frequencies (reporting the frequency values in the abscissas):
 1. before, the downsampling,
 2. after downsampling.
 3. Describe the ideal filter to be adopted.

Ex.3 on the back

Ex.3 (Pt. 11 – MATLAB code)

1. [2 pt] x and y are cosinusoidal signals, sampled with $F_s = 5\text{KHz}$ and having a total number of samples = 1500. Their normalized frequencies are, respectively, 0.02 and 0.2. Define the signal $z = x + y$.
2. [3.5 pt] The filter $H(z)$ has a denominator $A(z) = (1 - 0.99 \exp(1i \cdot 2 \cdot \pi / 5))(1 - 0.99 \exp(-1i \cdot 2 \cdot \pi / 5))$. The numerator $B(z) = (1 - \exp(\text{phase_b_1}))(1 - \exp(\text{phase_b_2}))$.
 - Which are the values “phase_b_1” and “phase_b_2” in order to have a filter, with real coefficients, that filters out from z the sinusoid with higher frequency?
 - In doing so, which filter do we obtain?
 - Define the filter (find its numerator and denominator in closed form) and plot its zeroes and poles in the complex plane.
3. [2 pt] Filter the signal z with $H(z)$, obtaining z_f , and plot it as a function of its samples.
 - Among x and y , which one of the two is similar to z_f ? Why? Motivate your answer.
 - In the same figure, plot the chosen signal (x or y) in order to verify your choice.
4. [3 pt] Decimate the signal z_f by a factor 10, defining the signal z_{dec} . If needed, exploit an FIR filter with 65 samples.
 - Plot the magnitude of the frequency response of the decimated signal as a function of normalized frequencies.
5. [1.5 pt] Plot z_{dec} as a function of its samples.
 - Among x and y , which one of the two is similar to z_{dec} ? Why? Motivate your answers.
 - In the same figure, plot the chosen signal (x or y) in order to verify your choice. Plot the chosen signal using the same number of samples of z_{dec} .
 - If you plot the two signals, there is still one small difference between z_{dec} and the other signal. Apart from their amplitudes, the two signals are shifted in time. Which is the reason behind this?

Motivate your answers.

Solutions

Ex.1

The first term is unstable so we need to remove it: a two-zeros FIR filter can remove it.

The position of the two zeros has to overlap the unstable frequencies of the signal: The normalized pulsations

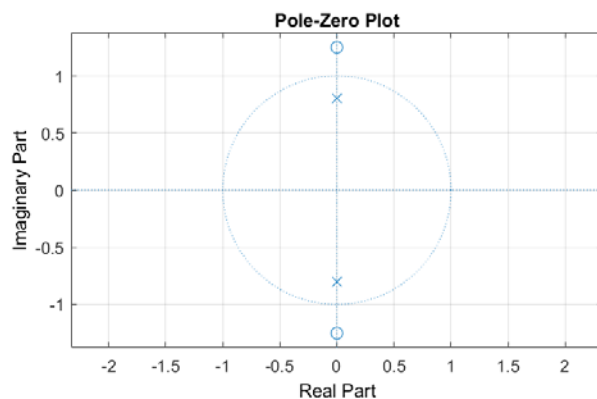
are $\omega = \pm \frac{\pi}{2}$ and $\rho = \frac{5}{4}$

Then: $H(z) = 1 - 2\rho \cos(\omega)z^{-1} + \rho^2 z^{-2} = 1 + \frac{25}{16}z^{-2}$

To preserve as much as possible of the original signal (at least from the magnitude part) a possible solution could be to configure it as an all-pass IIR Filter; this requires the adoption of a couple of poles in reciprocal conjugate position with respect to the zeros:

$$H(z) = \frac{16}{25} \cdot \frac{1 + \frac{25}{16}z^{-2}}{1 + \frac{16}{25}z^{-2}}$$

The amplitude response will be flat with amplitude: 1



Ex.2

The ideal digital processing chain is:

$x(t)$ -> sampling at 400 kHz -> $x[n]$ -> ideal anti-aliasing low-pass filter -> $v[n]$ -> downsample by 4 -> $y[m]$

Before decimation, a digital anti-aliasing low-pass filter must be applied. For decimation by $M = 4$, the allowed digital bandwidth before downsampling is $\frac{f_s}{2M} = 50\text{kHz}$

Since the original signal already has $f_{\max} = 50\text{kHz}$, it exactly reaches the final Nyquist frequency after downsampling. Therefore, in the ideal mathematical case there is no aliasing, but the case is critical because there is no guard band. In a real implementation, a cutoff slightly below 50 kHz would be safer to allow a finite transition band.

Ex.3

```
clearvars
```

```
close all
```

```
clc
```

```
%% 1 [2 pt]
```

```
% x and y are cosinusoidal signals, sampled with Fs = 5KHz and having a  
% total number of samples = 1500. Their normalized frequencies are,  
% respectively, 0.02 and 0.2. Define the signal z = x + y.
```

```
f_x = 0.02;
```

```
f_y = 0.2;
```

```
N = 1500;
```

```
Fs = 5000;
```

```
time = 0:1/Fs:(N-1)/Fs;
```

```
x = cos(2*pi*f_x*Fs*time);
```

```
y = cos(2*pi*f_y*Fs*time);
```

```
z = x + y;
```

```
%% 2 [3.5 pt]
```

```
% The filter H(z) has a denominator A(z) = (1 - 0.99*exp(1i*2*pi/5))(1 -
```

```
% 0.99*exp(-1i*2*pi/5)). The numerator B(z) =
```

```
% (1-exp(phase_b_1))(1-exp(phase_b_2)).
```

```
% Which are the values "phase_b_1" and "phase_b_2" in order to have a filter,
```

% with real coefficients, that filters out from z the sinusoid with higher frequency?

% In doing so, which filter do we obtain?

% Define the filter (find its numerator and denominator in closed form)

% and plot its zeroes and poles in the complex plane.

% $\text{phase_b_1} = -\text{phase_b_2}$ in order to have a filter with real coefficient.

% $\text{phase_b_1} = 1i \cdot 2\pi \cdot f_y$ in order to delete this sinusoidal component.

$\text{phase_b_1} = 1i \cdot 2\pi \cdot f_y$;

$\text{phase_b_2} = -\text{phase_b_1}$;

% The filter is a notch

% let's exploit the convolution property

$A_1 = [1, -0.99 \cdot \exp(1i \cdot 2\pi / 5)]$;

$A_2 = [1, -0.99 \cdot \exp(-1i \cdot 2\pi / 5)]$;

$A = \text{conv}(A_1, A_2)$;

$B_1 = [1, -\exp(\text{phase_b_1})]$;

$B_2 = [1, -\exp(\text{phase_b_2})]$;

$B = \text{conv}(B_1, B_2)$;

figure;

zplane(B, A);

legend('roots of $H(z)$ ');

%% 3 [2 pt]

% Filter the signal z with $H(z)$, obtaining z_f , and plot it as a function of its samples.

% Among x and y , which one of the two is similar to z_f ? Why? Motivate your answer.

% In the same figure, plot the chosen signal (x or y) in order to verify your choice.

$z_f = \text{filter}(B, A, z)$;

```
% the correct answer is x. Indeed, the filter  $H(z)$  should filter out the  
% y-component from signal z.
```

```
figure;  
plot(z_f);  
hold on;  
plot(x);  
grid;  
legend('z_f', 'x');
```

```
%% 4 [3 pt]
```

```
% Decimate the signal z_f by a factor 10, defining the signal z_dec.  
% If needed, exploit an FIR filter with 65 samples.  
% Plot the magnitude of the frequency response of the decimated signal  
% as a function of normalized frequencies.
```

```
M = 10;  
lpf = fir1(64, 1/M);
```

```
% low-pass filtered signal
```

```
z_lp = filter(lpf, 1, z_f);
```

```
% decimate the signal
```

```
z_dec = z_lp(1:M:end);
```

```
% FFT
```

```
F_dec = fft(z_dec);
```

```
N_dec = length(F_dec);
```

```
figure;  
plot(0:1/N_dec:(N_dec-1)/N_dec, abs(F_dec));  
title('Z_{dec}(f)');
```

%% 5 [1.5 pt]

% Plot `z_dec` as a function of its samples.

% Among `x` and `y`, which one of the two is similar to `z_dec`? Why? Motivate your answers.

% In the same figure, plot the chosen signal (`x` or `y`) in order to verify your choice.

% Plot the chosen signal using the same number of samples of `z_dec`.

% If you plot the two signals, there is still one small difference

% between `z_dec` and the other signal. Apart from their amplitudes,

% the two signals are shifted in time. Which is the reason behind this?

% the correct answer is `y`. Indeed, the decimated signal has now

% frequency components in normalized frequencies = 0.2 and 0.8, exactly

% like the signal `y`.

% there is still one difference between the two signals: `z_decimated` has a

% delay of 3 samples with respect to `y`, and this is due to the filtering

% process. Indeed, the filter "lpf" is causal and introduces a delay.

% Since the filter has 65 taps, the peak is in sample # 33. after the

% downsampling, the delay is of $\text{round}(33/M)$ taps = 3 taps.

figure;

plot(`z_dec`);

hold on;

grid;

plot(`y(1:length(z_dec))`);

legend('z_{dec}', 'y');