

Video Signals Exam (29 June 2020)

MATLAB Exercise

You need to develop a video call application in which you can substitute the background behind the subject with a different background picture. In particular you want to develop a simple algorithm able to analyse a video stream and detect moving foreground. In order to do so you want to apply a running average approach in which pixels belonging at moving foreground are detected by comparing their difference in respect to a running average, to a threshold that depends on the running standard deviation.

Load the 8-bit grayscale video frames which are stored in a 3-dimensional variable called *frames*, the third dimension corresponds to index frame (hint: use `load('frames.mat')`). Write a MATLAB script able to perform the following steps:

- a) Read the 8-bit input color image which will be used as the new background (stored in the file *beach.jpg*), convert it to grayscale using a double representation.
- b) Resize the grayscale background image obtained in order to match the frames size.
- c) Convert to a double representation the first video frame, apply a 3x3 median filter and assign the result to the variable *mu*, which will be used for the running average.
- d) Initialize a variable called *stdev* with the same size as *mu* and homogeneous value equal to 0.01. Initialize two scalar variables (*rho* and *k*) respectively equal to 0.0001 and 2.5.
- e) Cycle through the video frames, starting from the second one, and for each one of them apply the following operations:
 - I. Convert to a double representation the current frame and apply a 3x3 median filter obtaining *img*
 - II. Calculate the matrix *d* as $d = |img - mu|$
 - III. Update *mu* using the formula $rho * img + (1 - rho) * mu$
 - IV. Update *stdev* using the formula $\sqrt{rho * d^2 + (1 - rho) * stdev^2}$
 - V. Obtain a binary mask for foreground pixels assigning 1 to pixels in which *d* is greater than $k * stdev$
 - VI. Using a square 10x10 structuring element, apply a morphological operation able to remove small isolated black regions (holes) from the mask
 - VII. Combine *img* and the new background image using the obtained binary mask in order to substitute the original background with the new one. Visualize the obtained image

Matlab

List of possible functions

figure
medfilt2
imread
rgb2gray
imcrop
imfilter
imopen
strel
imclose
imshow
size
imerode
zeros
ones
strel
imresize
imdilate
im2double

```

clear all
close all

load('frames.mat')
%a)
bg = imread('beach.jpg');
bg = im2double(rgb2gray(bg));
%b)
bg = imresize(bg,[size(frames,1),size(frames,2)]);
%c)
mu = medfilt2(im2double(frames(:,:,1)),[3, 3]);
%d)
sigma = ones(size(mu))*0.01;
rho = 0.0001;
k = 2.5;
%e)
for i = 2:size(frames,3)
    %e.1)
    img = medfilt2(im2double(frames(:,:,i)),[3, 3]);
    %e.2)
    d = abs(img - mu);
    %e.3)
    mu = rho * img + (1-rho) * mu;
    %e.4)
    sigma = sqrt(rho * d.^2 + (1-rho) * sigma.^2);
    %e.5)
    mask = (d > k*sigma);
    %e.6)
    mask = imclose(mask,strel('square',10));
    %e.7)
    output = mask.*img + (1-mask).*bg;
    imshow(output)
end

```