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Introduction To MATLAB

Contacts

- Sara Mandelli: sara.mandelli@polimi.it
- [Webex virtual room](#)
- Slides and scripts will be uploaded on WeBeep

MATLAB

- MATLAB = MATrix LABoratory
 - numerical computing environment and programming language
 - Useful for working with matrixes

Exam

- 11/12 points
- MATLAB code written on paper/your pc

How to use MATLAB @polimi

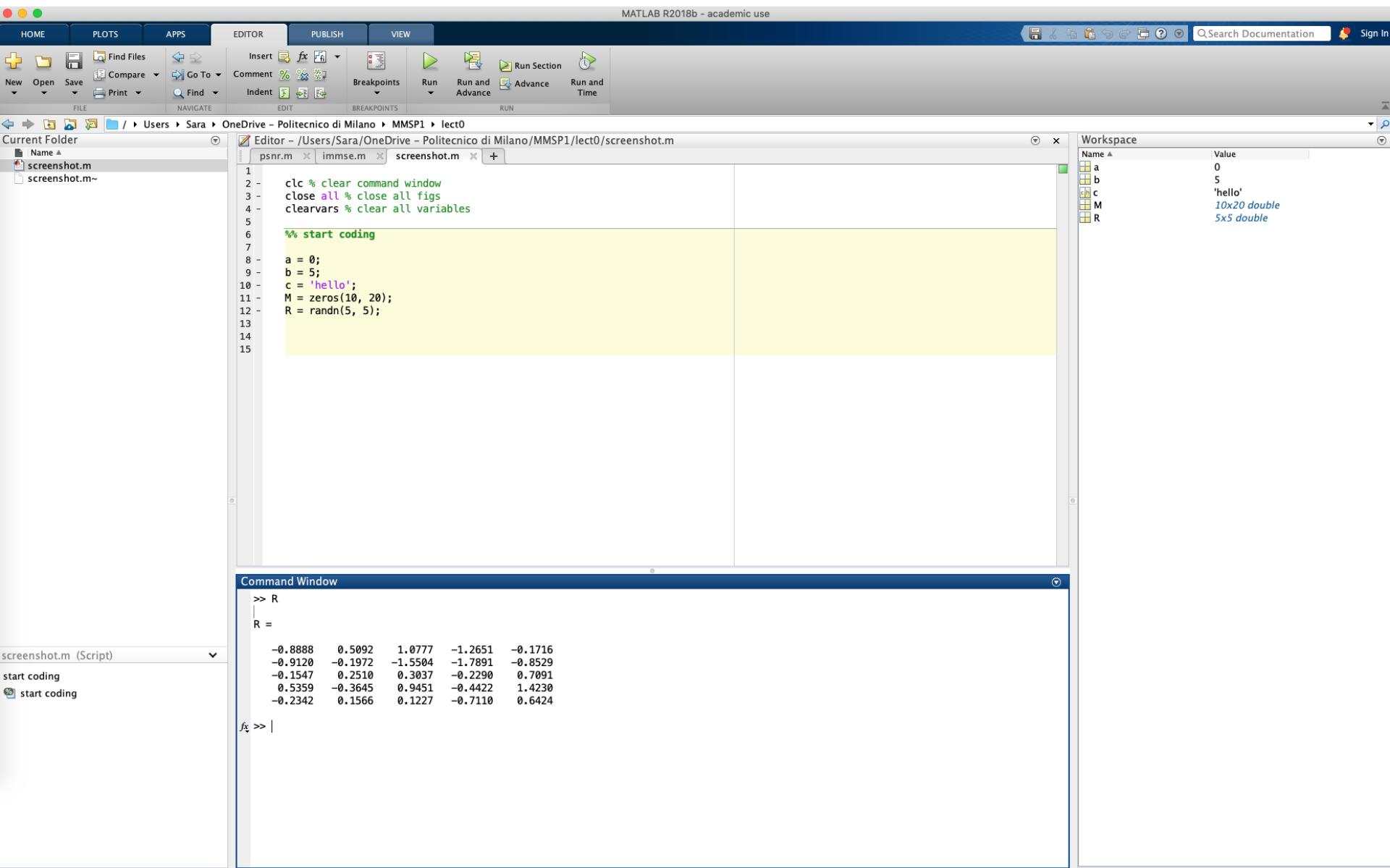
You can install it and use from your personal pc

<https://www.software.polimi.it/mathworks-matlab/?lang=en>

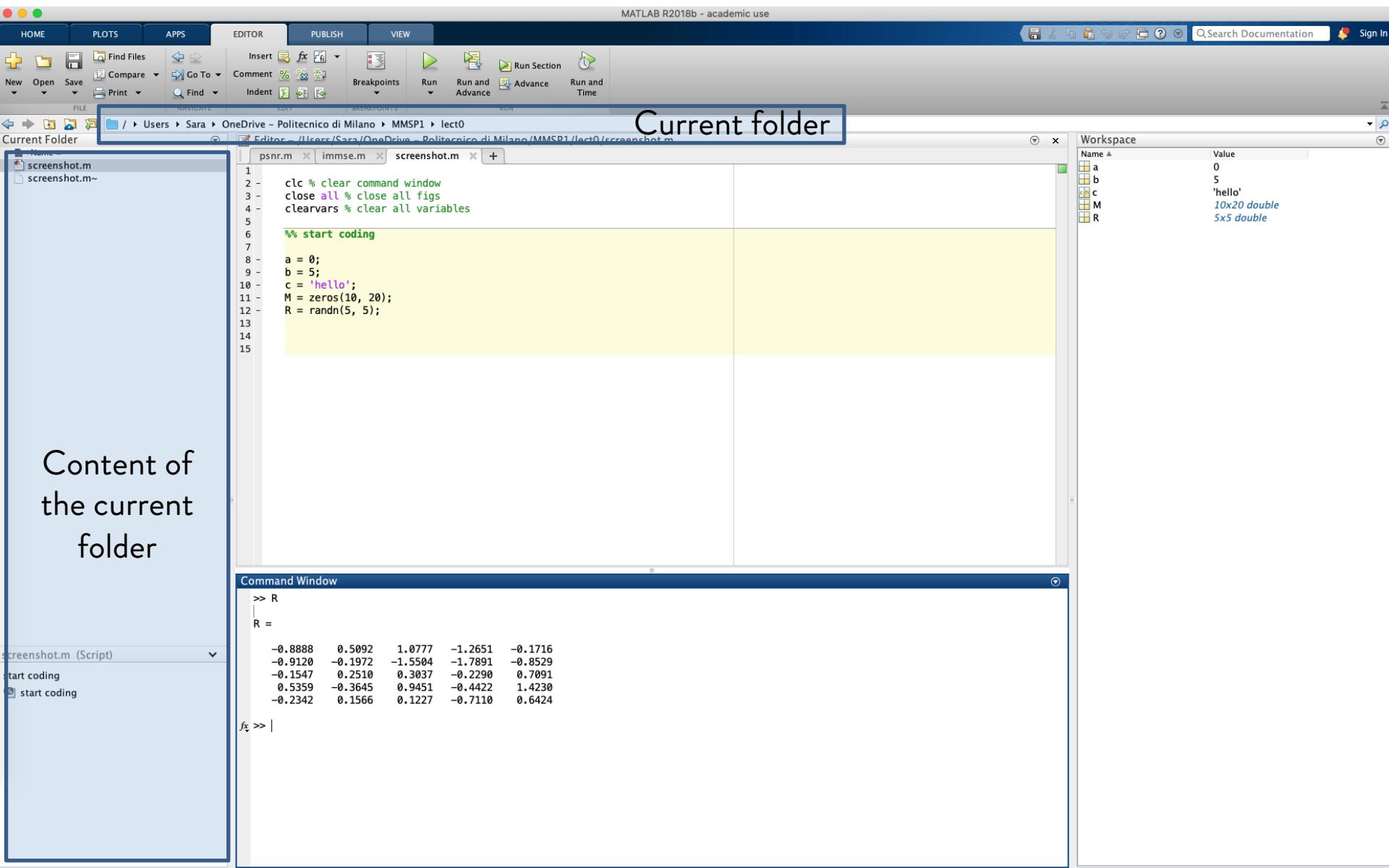
You can use MATLAB from virtual desktop

<https://virtualdesktop.polimi.it/>

MATLAB screenshot

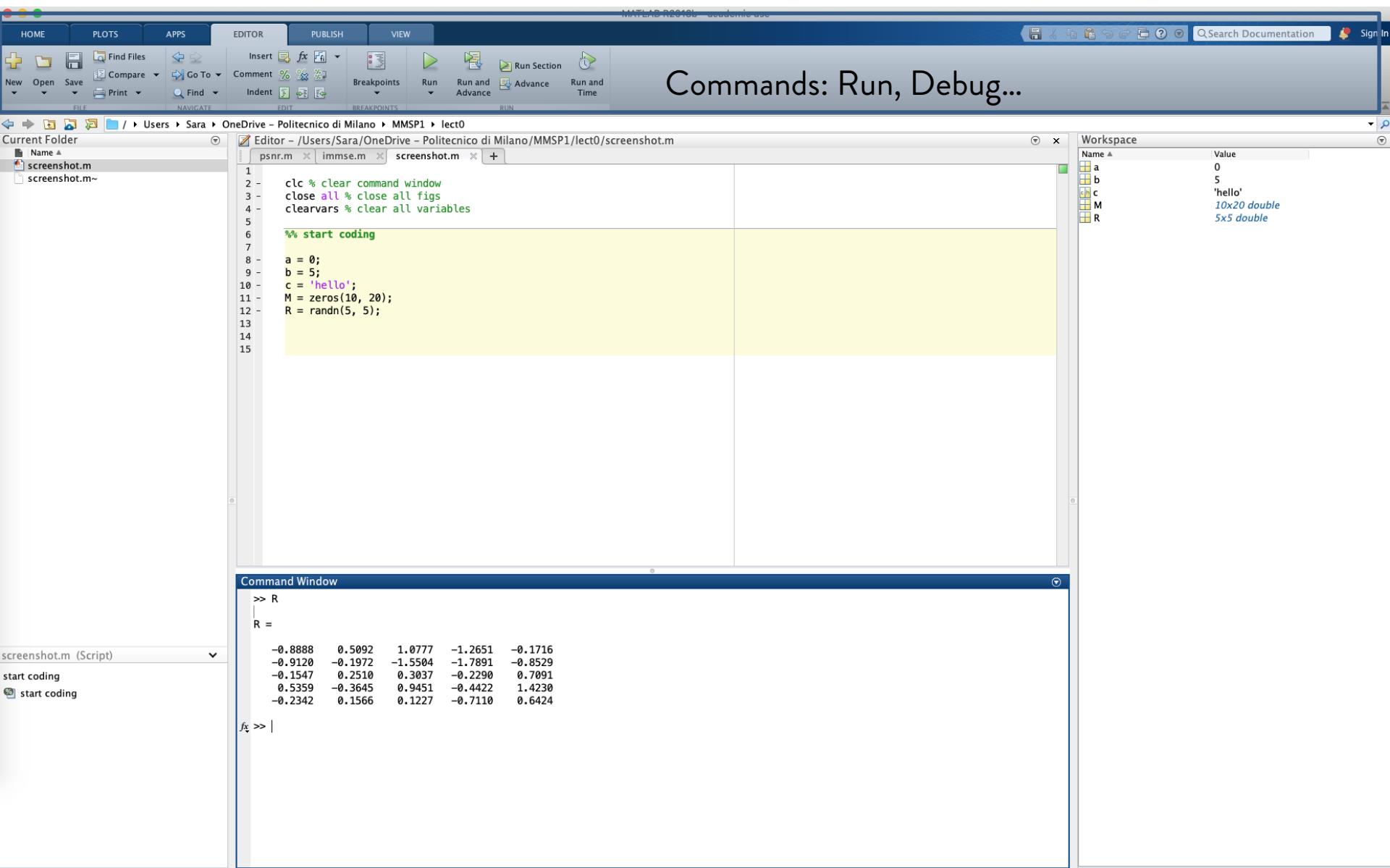


MATLAB screenshot

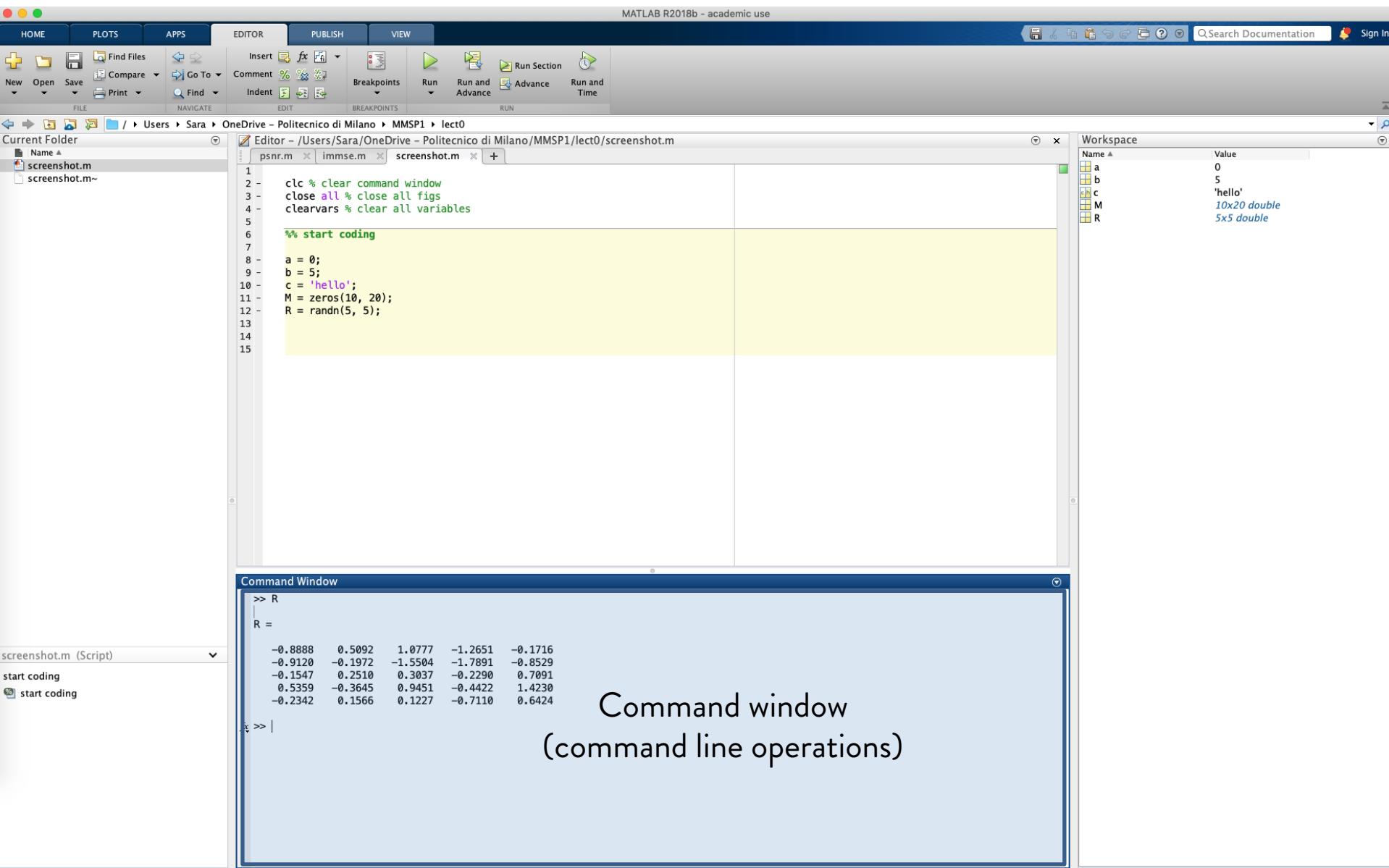


Content of
the current
folder

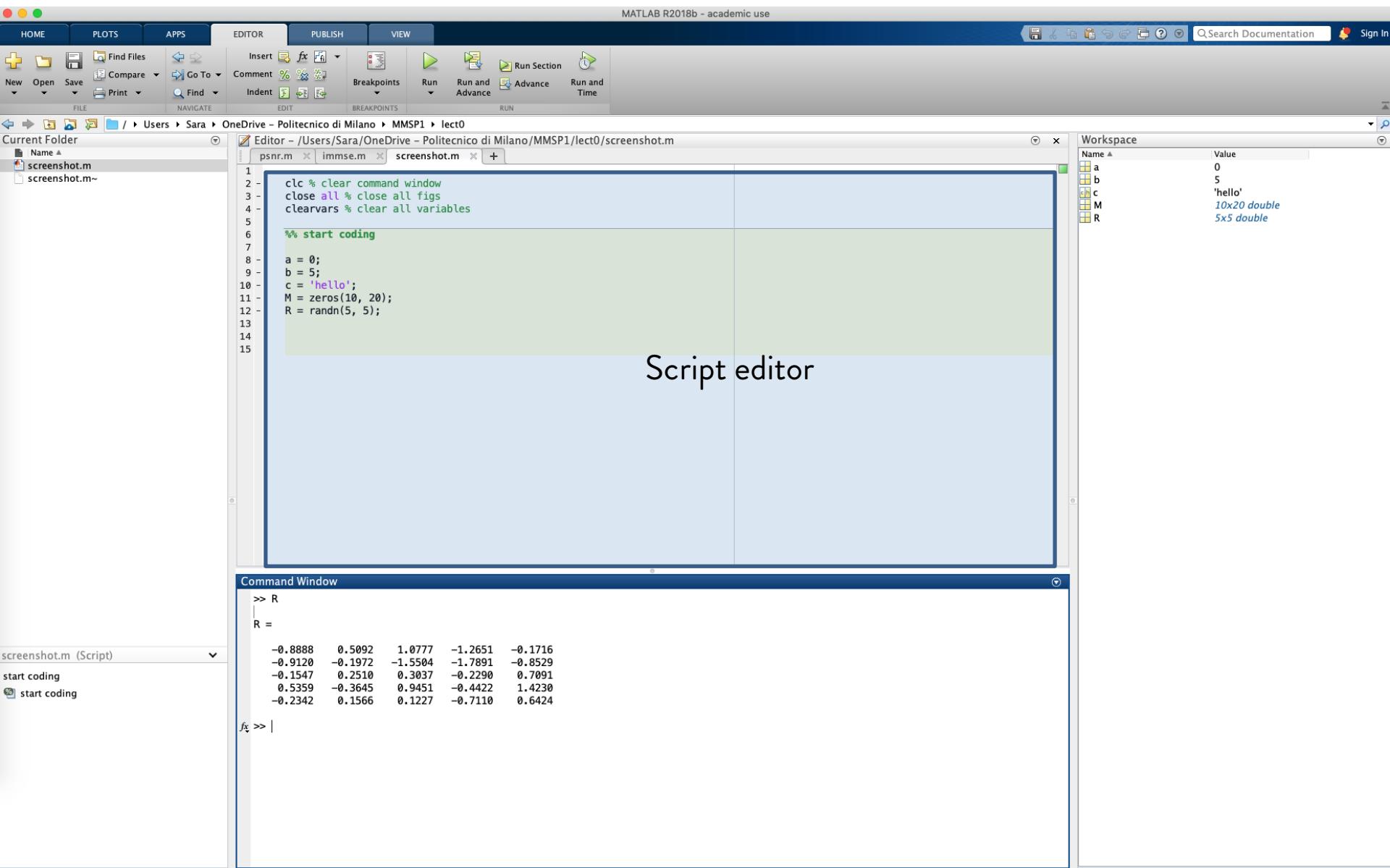
MATLAB screenshot



MATLAB screenshot



MATLAB screenshot



MATLAB screenshot

The screenshot shows the MATLAB R2018b interface. The top menu bar includes HOME, PLOTS, APPS, EDITOR (selected), PUBLISH, and VIEW. The toolbar below has icons for New, Open, Save, Print, Find, Go To, Comment, Breakpoints, Run, Run and Advance, Run Section, Advance, and Run and Time. The left sidebar shows the Current Folder browser with files screenshot.m, immse.m, and screenshot.m~, and a Command Window history showing 'start coding'.

The central workspace contains three open editor tabs: psnr.m, immse.m, and screenshot.m. The screenshot.m tab displays the following MATLAB code:

```
1 clc % clear command window
2 close all % close all figs
3 clearvars % clear all variables
4
5 %% start coding
6
7 a = 0;
8 b = 5;
9 c = 'hello';
10 M = zeros(10, 20);
11 R = randn(5, 5);
12
13
14
15
```

The Command Window below shows the output of the command `>> R`:

```
>> R
R =

```

-0.8888	0.5092	1.0777	-1.2651	-0.1716
-0.9120	-0.1972	-1.5504	-1.7891	-0.8529
-0.1547	0.2510	0.3037	-0.2290	0.7091
0.5359	-0.3645	0.9451	-0.4422	1.4230
-0.2342	0.1566	0.1227	-0.7110	0.6424

The right side of the interface features a 'Workspace' browser displaying the current variables:

Name	Type	Value
a		0
b		5
c		'hello'
M		10x20 double
R		5x5 double

A large text overlay on the right side reads: **Workspace (variables currently available)**.



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MATLAB fundamentals

Matlab fundamentals

- '">>>' indicates a command in command window

```
>> a = 0;
```

- Type '%' to comment code (comments are in green)

```
% this is a comment
```

- Insert ';' at the end of line
otherwise the output is shown in command window

```
>> A = 0;  
>> A = 0
```

```
A =
```

```
0
```

```
>> |
```

Matlab variables

- You don't need to declare variables before to assign them

```
a = 5;
```

- If you do not assign the output of a statement to a variable, MATLAB assigns the result to the reserved word 'ans'.

```
>> 3+5
```

```
ans =
```

```
8
```

- By default, MATLAB stores all numeric values as double-precision floating point (64 bits)
- **Every numerical variable is an array (1D, 2D, 3D...)**

How to define arrays

- Array elements are contained in square brackets
- Row vector: each element is separated either by comma or blank space

```
row = [1, 3, 4, 6]; row = [2 3 5 7];
```

- Column vector: each element is separated by semicolon

```
column = [3; 4; 5];
```

- Matrix $N \times M$: N rows by M columns

```
>> matrix = [1, 3, 4; 5, 5, 6; 7, 8, 9];
>> matrix
```

```
matrix =
```

1	3	4
5	5	6
7	8	9

How to define arrays

- Dimensions must be consistent!

When creating matrixes:

- Blank space or comma defines a new column
- Semicolon defines a new row
- Be careful in concatenating rows and columns!

```
matrix = [1, 2; 1, 3, 4; 5];
```

$$\begin{bmatrix} 1 & 2 & ? \\ 1 & 3 & 4 \\ 5 & ? & ? \end{bmatrix} \Rightarrow$$

This is
NOT a
matrix!

- If you run this code, MATLAB reports the error (in red)

```
>> matrix = [1, 2; 1, 3, 4; 5];
```

Dimensions of arrays being concatenated are not consistent.

How to define arrays

- To check array dimensions, type ‘`size(your_array)`’
It returns an array with
(#elements 1° dim, # 2° dim, # 3° dim ...)
- With 1D arrays, use ‘`length(your_array)`’
It returns the # of array elements

How to define arrays

- You can create a matrix full of zeros specifying the dimensions (#elements 1^o dim, #elements 2^o dim, etc..)

```
>> zero_matrix = zeros(3, 4);
>> zero_matrix

zero_matrix =

    0     0     0     0
    0     0     0     0
    0     0     0     0
```

- You can create a matrix full of ones ('ones(matrix size)'), etc..

How to define arrays

- Define a range of values (1° method)

i_value(included) : step_size : f_value(included)

```
>> values = 0:0.1:1  
  
values =  
  
0    0.1000    0.2000    0.3000    0.4000    0.5000    0.6000    0.7000    0.8000    0.9000    1.0000
```

- Define a range of values (2° method)

linspace(i_value(included), f_value(included), #elements)

```
>> values = linspace(0, 1, 11)  
  
values =  
  
0    0.1000    0.2000    0.3000    0.4000    0.5000    0.6000    0.7000    0.8000    0.9000    1.0000
```

Both are row vectors

But methods are slightly different

Indexing 1D arrays

- Select an array element → MATLAB starts from 1!
Include in round brackets the index you look for

```
>> a = [0, 1, 2, 4];  
>> first_a = a(1)
```

```
first_a =
```

```
0
```

- Select the last element → ‘end’ means the last element

```
>> a(end)
```

```
ans =
```

```
4
```

- Select multiple elements

```
>> a(1:2:end)
```

```
ans =
```

```
0     2
```

Indexing ND arrays

- Include in round brackets (1^o dim coordinates, 2^o dim coordinates, etc...)

```
>> A = [1, 2, 3; ...  
        4, 5, 6; ...  
        7, 8, 9];  
>> A(2, 3)  
  
ans =  
6
```



‘...’ is used to continue on next row

Indexing ND arrays

- Select some rows / columns

```
>> A(2:3, 1:2)
```

```
ans =
```

4	5
7	8

- Select all rows and last column

```
>> A(:, end)
```



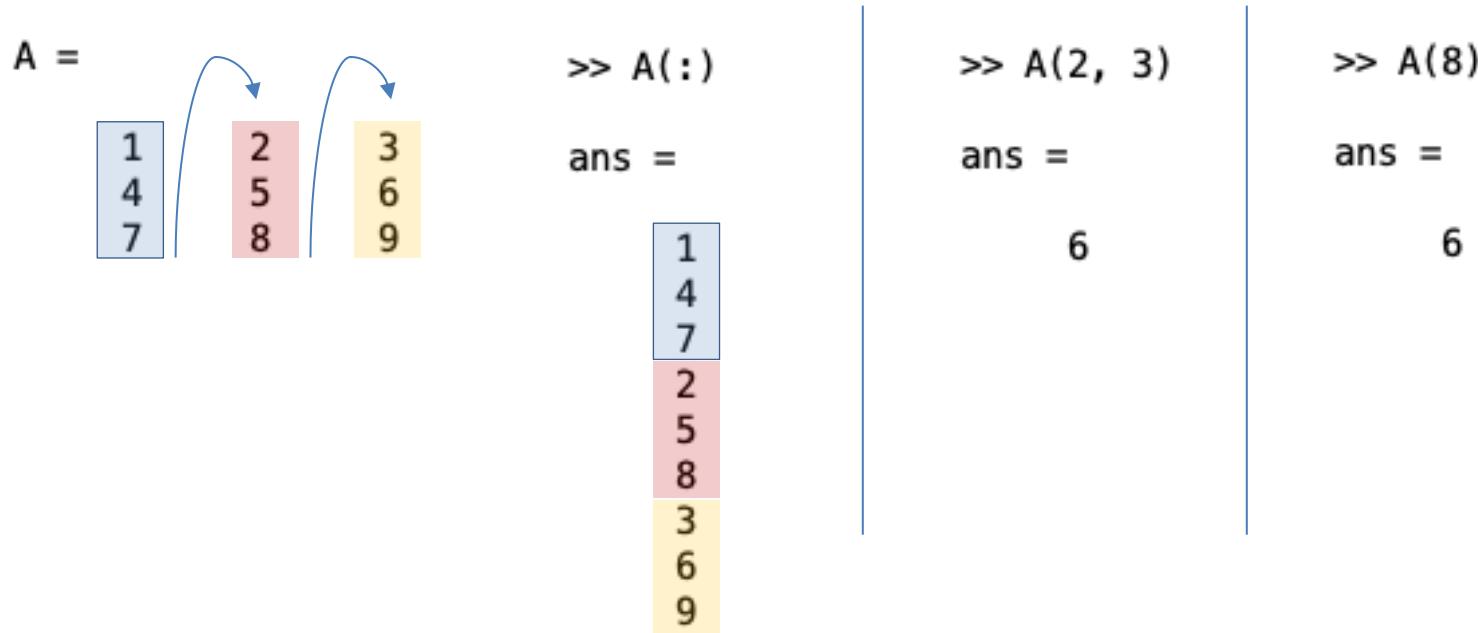
‘:’ is used to select all elements
in one dimension

```
ans =
```

3
6
9

Linear indexing of ND arrays

- Include ONLY one subscript in round brackets
- MATLAB treats the array as a long column vector, by going down the columns consecutively. To visualize it:



One single subscript == linear indexing

Logical indexing of ND arrays

- Use a logical array for the matrix subscript.
- MATLAB extracts the elements in column-order, and returns a column vector

A =

1	2	3
4	5	6
7	8	9



>> A(A <= 5)

ans =

1
4
2
5
3

Operations on arrays

- Symbols '+, -' are used for addition and subtraction (always element-wise)

```
>> A = [1, 2, 3;  
        4, 5, 6;  
        7, 8, 9];  
B = [2, 4, 6;  
     3, 1, 5;  
     2, 4, 5];  
C = B + A
```

```
C =  
  
 3   6   9  
 7   6  11  
 9  12  14
```

```
>> A = [1, 2, 3;  
        4, 5, 6;  
        7, 8, 9];  
B = [2, 4, 5];  
C = B + A
```

```
C =
```

3	6	8
6	9	11
9	12	14

```
>> A = [1, 2, 3;  
        4, 5, 6;  
        7, 8, 9];  
B = [2; 4];  
C = B + A
```

```
C =
```

3	4	5
8	9	10
12	13	14

- Dimensions must be consistent!

```
>> A = [1, 2, 3;  
        4, 5, 6;  
        7, 8, 9];  
B = [2; 4];  
C = B + A
```

Matrix dimensions must agree.

Operations on arrays

- Symbol '*' is used for product by a scalar and matrix product

```
a = 2;  
b = [2, 3, 4];  
c = a * b;
```



c =

4 6 8

```
A = [1, 2, 3; ...  
     4, 5, 6; ...  
     7, 8, 9];  
B = [2, 4, 5];  
C = B * A;
```



C =

53 64 75

Dimensions must be consistent!!!

```
A = [1, 2, 3; ...  
     4, 5, 6; ...  
     7, 8, 9];  
B = [2; 4; 5];  
C = B * A;
```

Error using _*

Incorrect dimensions for matrix multiplication. Check that the number of columns in the first matrix matches the number of rows in the second matrix. To perform elementwise multiplication, use '.*'.

Operations on arrays

- Symbol '*' is used for product by a scalar and matrix product

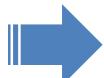
```
a = 2;  
b = [2, 3, 4];  
c = a * b;
```



c =

4 6 8

```
A = [1, 2, 3; ...  
     4, 5, 6; ...  
     7, 8, 9];  
B = [2, 4, 5];  
C = B * A;
```



C =

53 64 75

Dimensions must be consistent!!!

```
A = [1, 2, 3; ...  
     4, 5, 6; ...  
     7, 8, 9];  
B = [2; 4; 5];  
C = B * A;
```



**TRANSPOSE B TO
MAKE IT WORKS
(transpose(B) = B')**

Error using _*

Incorrect dimensions for matrix multiplication. Check that the number of columns in the first matrix matches the number of rows in the second matrix. To perform elementwise multiplication, use '.*'.

Operations on arrays

- Symbol ‘.*’ is used for element-wise product between two arrays

```
>> A = [1, 2, 3;  
        4, 5, 6;  
        7, 8, 9];  
B = [2, 4, 6;  
     3, 1, 5;  
     2, 4, 5];  
C = B.*A
```

```
C =  
    2      8      18  
   12      5      30  
   14     32      45
```

```
>> A = [1, 2, 3;  
        4, 5, 6;  
        7, 8, 9];  
B = [2, 4, 5];  
C = B.*A
```

```
C =  
    2      8      15  
    8     20      30  
   14     32      45
```

```
>> A = [1, 2, 3;  
        4, 5, 6;  
        7, 8, 9];  
B = [2; 4];  
C = B.*A
```

```
C =  
    2      4      6  
   16     20     24  
   35     40     45
```

- Dimensions must be consistent!!!

```
>> A = [1, 2, 3;  
        4, 5, 6;  
        7, 8, 9];  
B = [2; 4];  
C = B.*A  
Matrix dimensions must agree.
```



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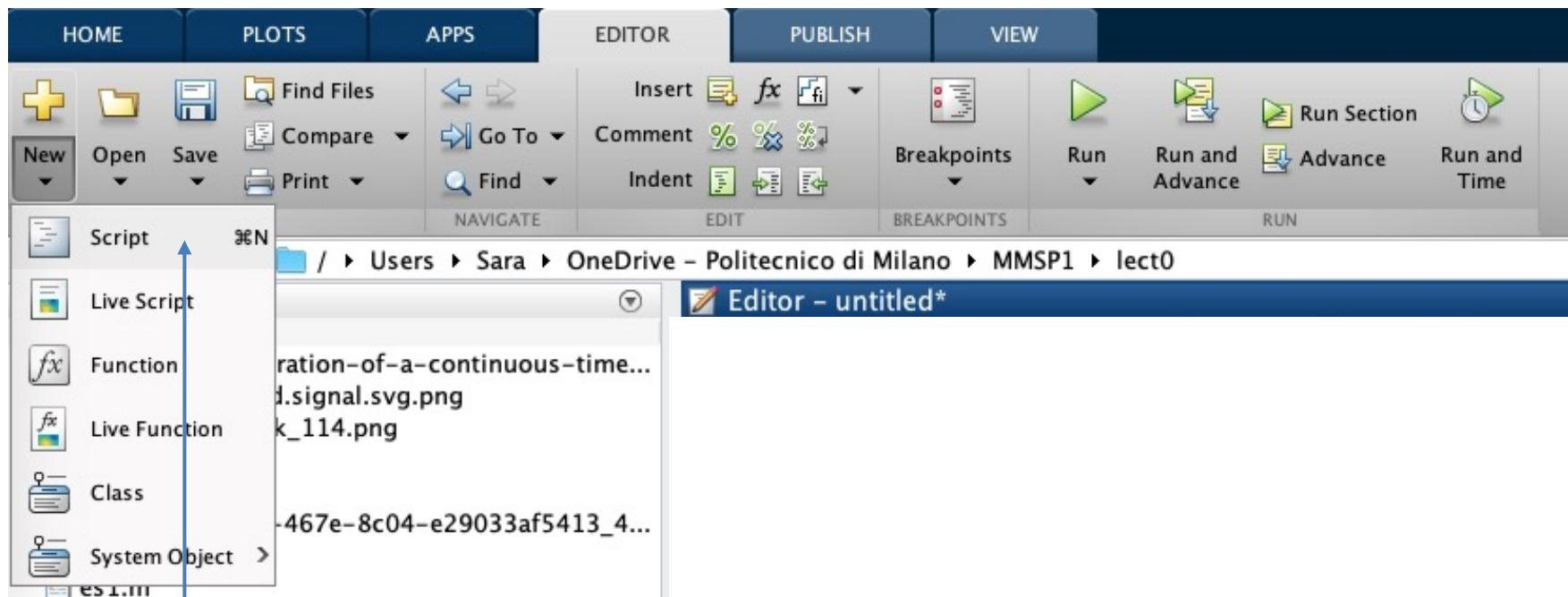
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More complex tools

Scripts and functions

- Script:
 - *.m file
 - Used to write a program that performs complex tasks
 - Can call functions
- Function:
 - *.m file
 - Used to encapsulate an algorithm
 - Receives inputs (*parameters*) and returns outputs (*result*)

Writing a script

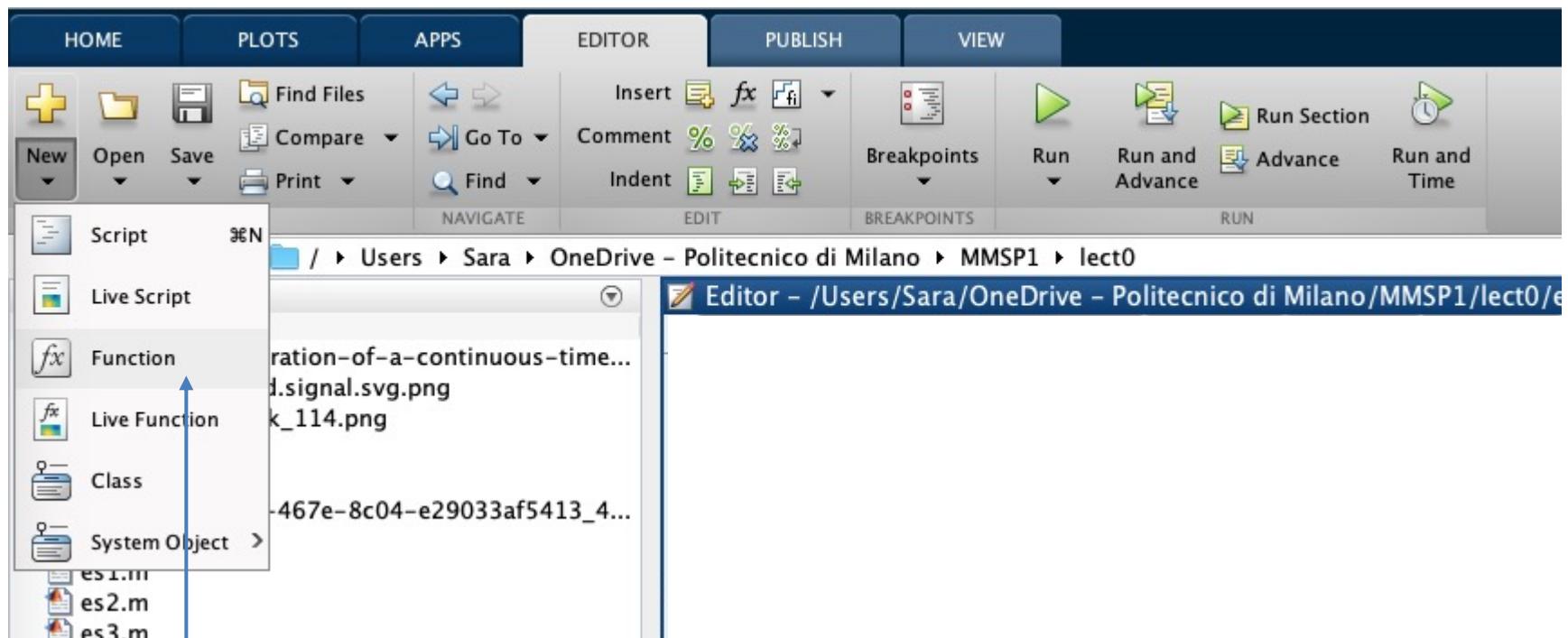


Select New → Script

Remember to always start the script with

```
% Begin always with these three lines:  
close all % close figures  
clearvars % clear workspace  
clc % clear command window
```

Writing a function



Select New → Function

```
function [outputArg1,outputArg2] = untitled(inputArg1,inputArg2)
%UNTITLED Summary of this function goes here
% Detailed explanation goes here
outputArg1 = inputArg1;
outputArg2 = inputArg2;
end
```

Writing a function

- Save the function as ‘my_function.m’
- The function can be called as
‘outputs = my_function(parameters)’

Loops

- Loops allow to repeat the execution of a part of your code for a certain number of iterations
- ‘for’ loop

```
x = ones(1,10);
for n = 2:2:10
    x(n) = 2 * x(n - 1);
end
```

*You can write as many loops as you want...
But it is not recommended!*

- ‘while’ loop

```
x = ones(1, 10);
n = 1;
while n < 10
    x(n) = 2 * x(n + 1);
    n = n + 1;
end
```

Loops

- Loops allow to repeat the execution of a part of your code for a certain number of iterations
- ‘for’ loop

```
x = ones(1,10);
for n = 2:2:10
    x(n) = 2 * x(n - 1);
```

end

*You can write as many loops as you want...
But it is not recommended!*

- ‘while’ loop

```
x = ones(1, 10);
n = 1;
while n < 10
    x(n) = 2 * x(n + 1);
    n = n + 1;
```

end

REMEMBER TO WRITE ‘END’

Conditional execution

- The ‘if’ statement allows to execute part of the code only if a condition is satisfied.

```
a = 0.1;  
  
if a <= .1  
    c = 10;  
elseif a >.1 && a <=.3      → 'elseif' is placed after 'if'  
    c = 7.5;  
else  
    c = 5;  
end
```

→ 'else' is placed after 'if' and 'elseif'

- Possible conditions:

- A number ($0 \rightarrow$ false, non-zero \rightarrow true)
- A comparison ($>$, $<$, $=$, etc...)
- A combination of conditions ($\& \rightarrow$ and, $| \rightarrow$ or, $\sim \rightarrow$ not)



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These were just examples...

For any information, [click here](#)